



Joint Program Executive Office Joint Tactical Radio System

Deployment Optimizations –Push Model Registration



02 December 2010
JTRS SCA Working Group

JPEO JTRS

Distribution A - Approved for public release; distribution is unlimited (29 November 2010)



Task Overview

- **Objective**

- To replace “pull model” registration behavior with “push model” behavior
- To better support least privilege registration interfaces
- To ensure all registration and port connection use cases are maintained or enhanced

- **Benefits**

- Better Assurance
 - Opportunity for access can be limited to the push only
 - No Naming Service, App Components register directly with AppFactory
- Better Performance
 - Less total number of calls involved
 - Reduces startup and instantiation time
 - Attributes can now become optional and when not used, can reduce the number of operations implemented

- **Impact**

- Some interfaces refactored (see interface details)
- Some registration behavior changes



Topics

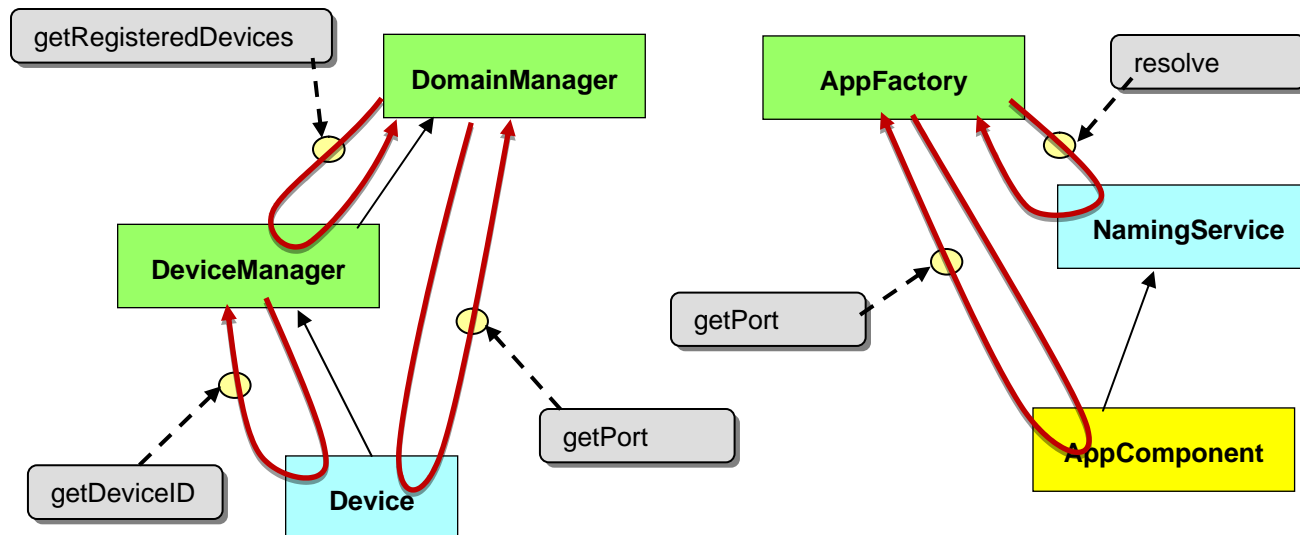
- **Overview**
- **Port Accessor**
- **Application Factory**
- **Device Manager**
- **Domain Manager**
- **Registered and Obtainable Provides Ports**
- **Interface Specifics**
- **Domain Profile Specifics**



Overview

- **Pull Model**

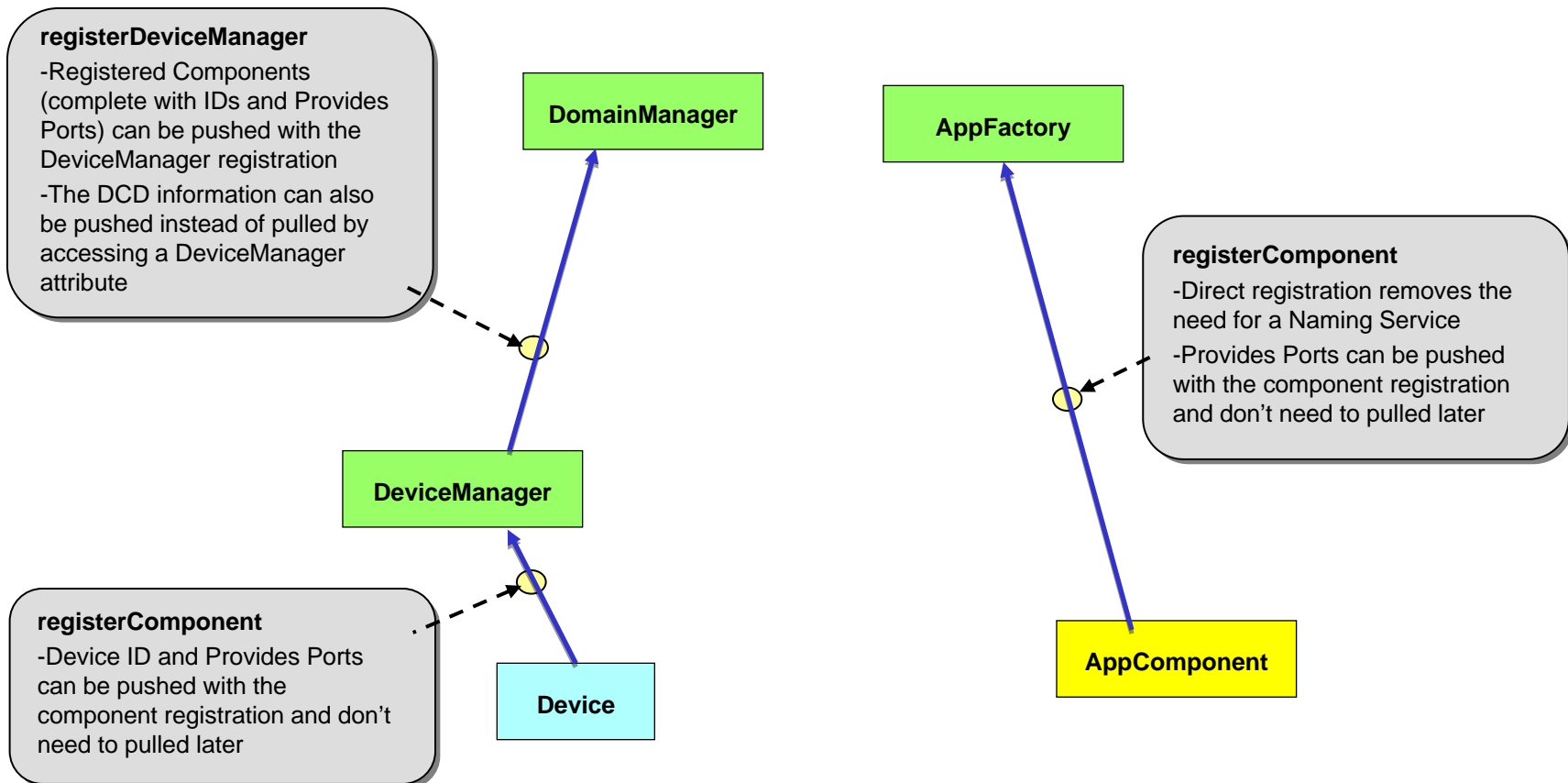
- SCA v2.2.2 and previous versions have relied heavily on a pull model
- For example:
 - *getPort* for pulling uses and provides ports
 - Pulling attributes (e.g. *deviceId*, *registeredDevices*)
 - Pulling Application Components from a Naming Service





Overview

- **Push Model**





Overview

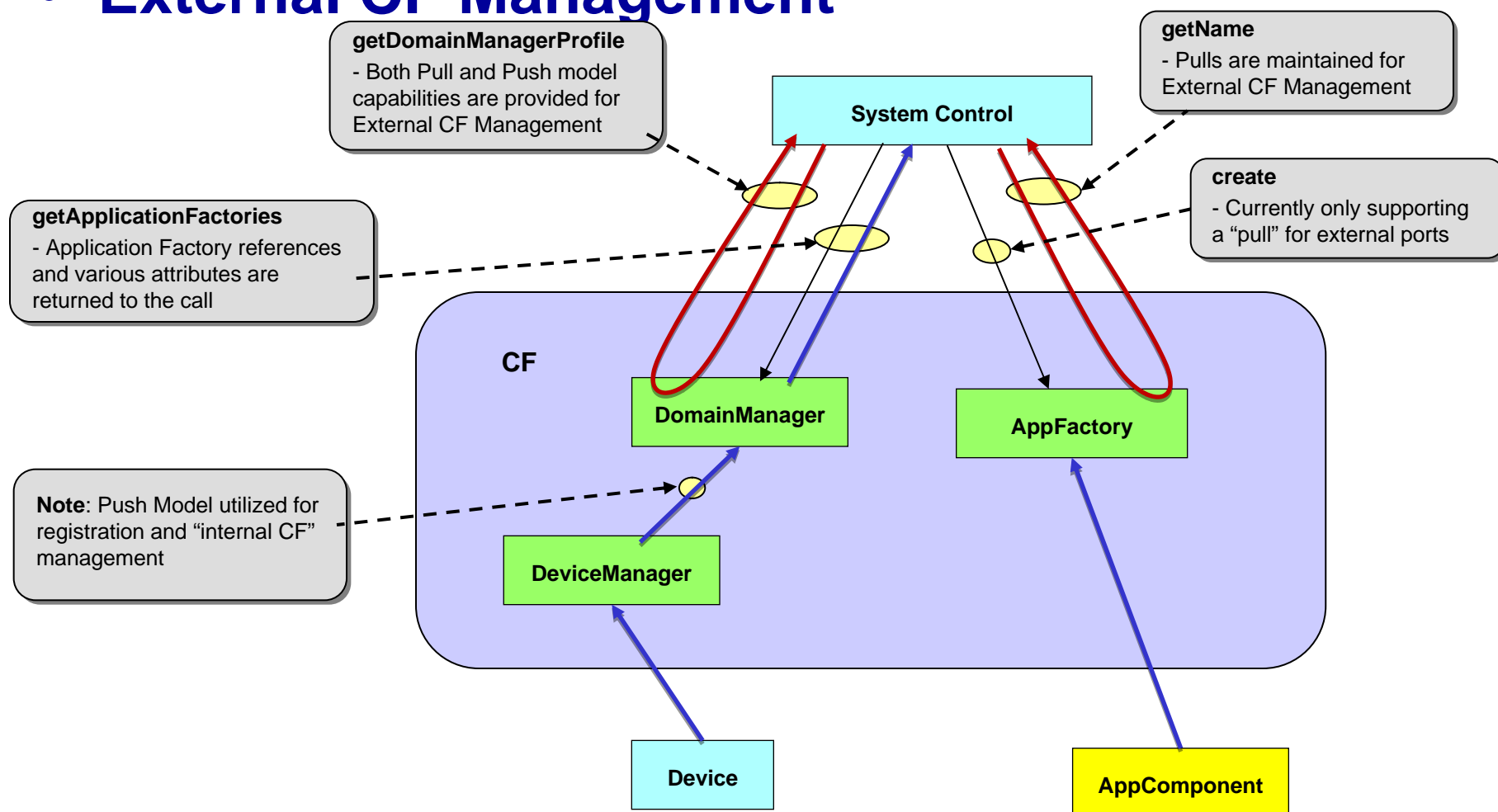
- **External CF Management**

- Expand capability for a push model
 - “push” model currently supported in v2.2.2 through Events, but still requires some pulls
 - “push” information on various returns (e.g. *installApplication*, *create*) that would previously only been available via pulls
- Continue to support pull model
 - Maintain “pull” type attributes (e.g. Domain Manager *applicationFactories* attribute)
- Provides a good balance between performance and capability
 - Allows for greater performance when utilizing the push model for external management
 - Continues to support unique Use Cases where pulls may still be needed
 - Allows for backward compatibility
 - Doesn’t violate the “least privilege” principle



Overview

- External CF Management





Overview

- **Refactored Registration Interfaces**

- Refactored the registration interfaces into smaller, more concise interfaces that standalone
 - Ensures only the methods needed for registration are provided to registering components
- Better Assurance
 - Follows “least privilege” principles
- Better Performance
 - Opportunity to convert from a Pull to a Push Model

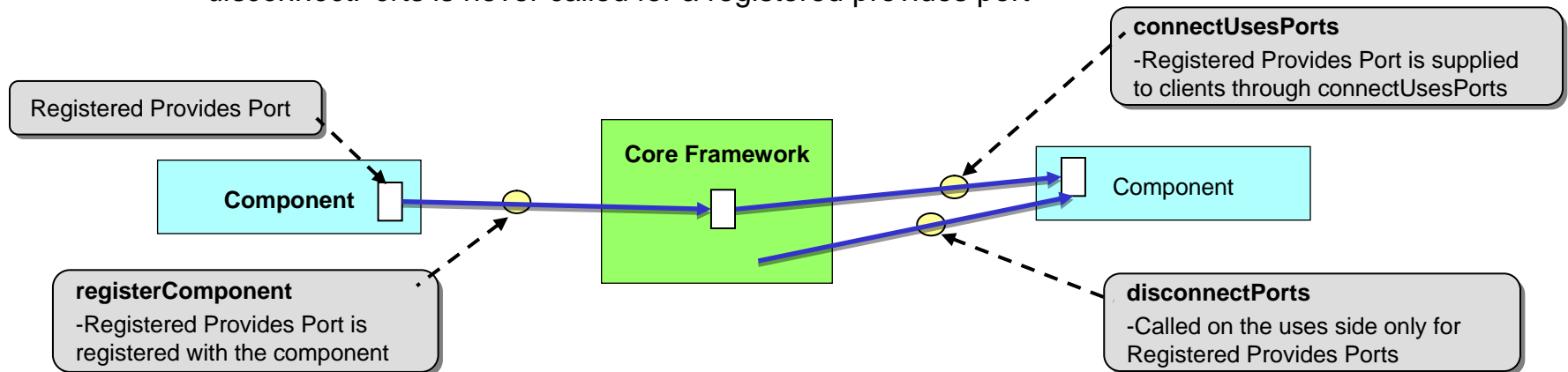
- **Refactored PortSupplier Interface**

- Refactored PortSupplier to allow for direct sharing of connection information with a component
 - Eliminates the need for separate Uses Port servants
- Better Performance
 - No need to obtain (whether push or pull) separate Uses Ports
 - Can make several connections with a single call
- Better Functionality
 - Adds better support for “obtainable” provides ports
 - Adds a “release” on the provides side, which allows for provides ports to have a lifecycle fully tied to a “connection”



Registered and Obtainable Provides Ports

- **Two types of provides ports**
 - The new PortAccessor provides formal support for two types of provides ports, “Registered” and “Obtainable”
- **Registered Provides Ports**
 - Registered provides ports are provides ports which have a lifecycle tied to the lifecycle of the **component**
 - Registered provides ports are registered with the component and CF will not attempt to retrieve them when making connections
 - *getProvidesPorts* is typically not expected to be called for provides ports that are registered with the component
 - Registered provides ports are not explicitly released by CF except through the component’s *releaseObject* method
 - *disconnectPorts* is never called for a registered provides port

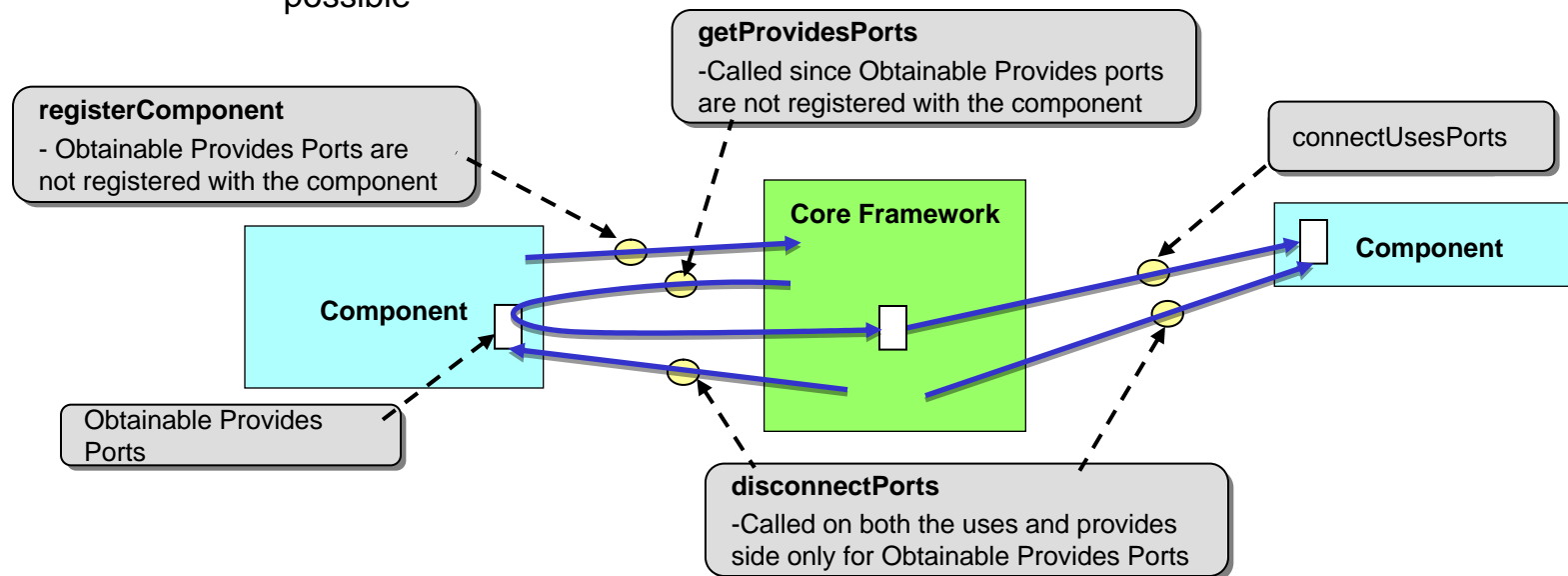




Registered and Obtainable Provides Ports

- **Obtainable Provides Ports**

- Obtainable provides ports are ports which have a lifecycle tied lifecycle of the **connection**
- Obtainable provides ports are *not* registered with the component and instead CF will attempt to retrieve the port when making the connection
 - *getProvidesPorts* is called for obtainable provides ports since they are not registered with the component
- Obtainable provides ports *are* explicitly released by CF when the connection is torn down
 - *disconnectPorts* is always called for obtainable provides ports
- Obtainable provides ports support added functionality not available with v2.2.2
 - *getProvidesPorts* with connectionIDs and *disconnectPorts* call on the provides side make this possible





Registered and Obtainable Provides Ports

- Provides Ports Lifecycle

Note: Registered provides port lifecycle matches that of the component. This is restricted because a registered provides port must be registered with the component and is not retrieved through getProvidesPort or released through disconnectPorts

Note: Not restricted, but also consider either registering the port with the component, or keeping it obtainable and creating it during getProvidesPort

Note: Component registration occurs after creation, but before initialize

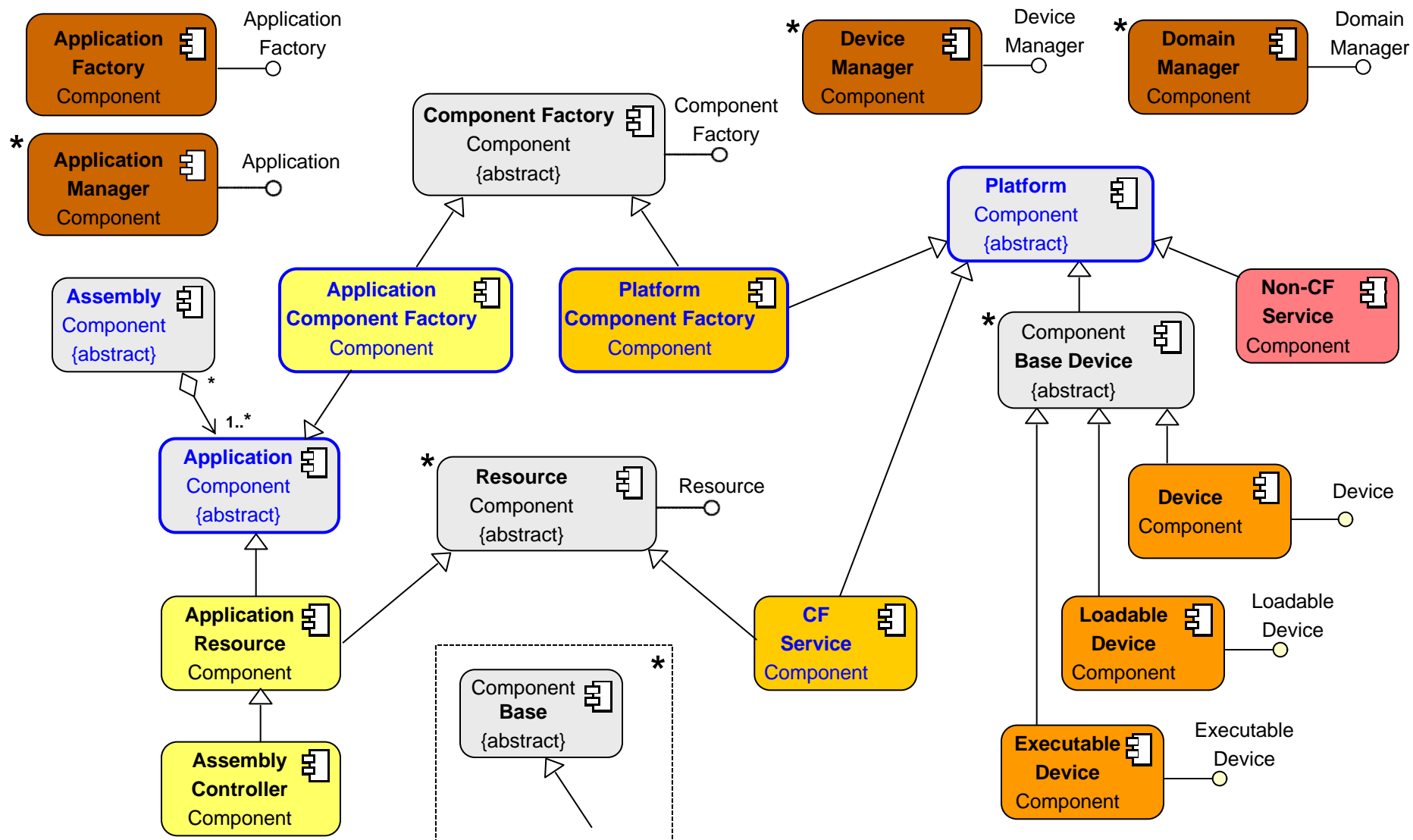
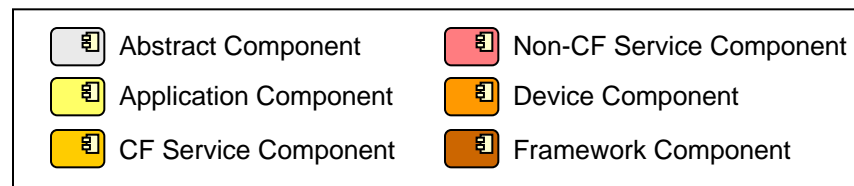
Lifecycle Description	Registered	Obtainable	
component creation	●	●	Port Creation
initialize		●	
getProvidesPorts		●	
disconnectPorts		●	Port Release
releaseObject	●	●	

Note: If registered port creation encounters an error, the initialize error exception could be thrown

Note: If the Port was not released previously through disconnectPorts, then releaseObject trumps all



Component Hierarchy

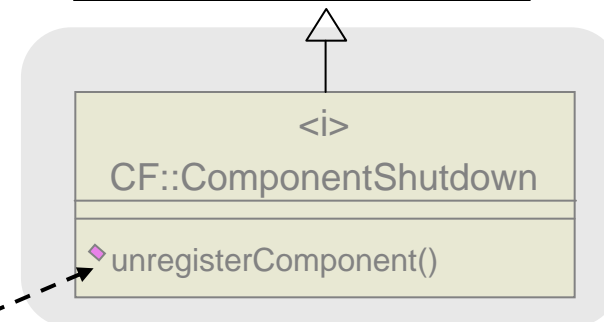
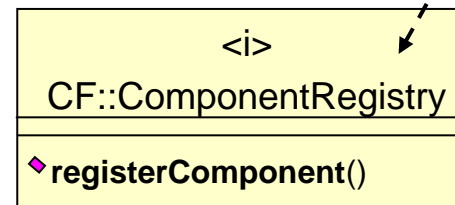
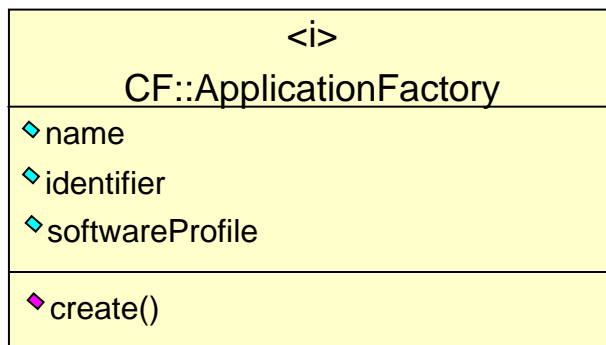




ApplicationFactory Component Registration

Note: Instead of going through the Naming Service, Application (e.g. WF) Components should register directly with the ApplicationFactory.

A new ComponentRegistry Interface is standalone from the ApplicationFactory interface in order to maintain least privilege.



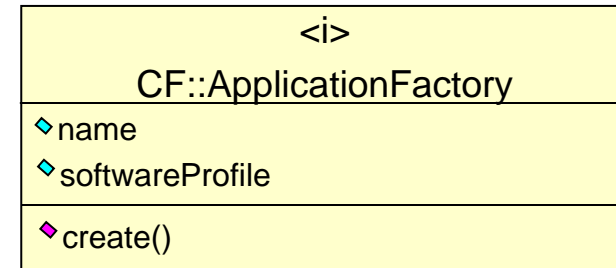
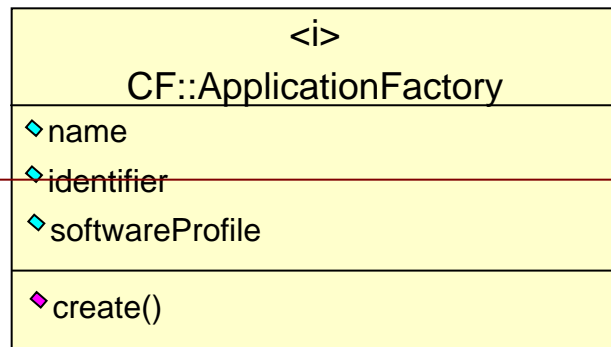
Note: The unregisterComponent call is not needed by ApplicationFactory, so only the ComponentRegistry is used here. The ComponentShutdown is needed for OE components and will be used by Device and Domain Managers.

The use of unregisterComponent by WFs would be similar to WFs calling NS unbind in SCA v2.2.2 (this was not required in v2.2.2, but was sometimes implemented). In the SCA Next Primer, it should be made clear that these WFs don't need to replace that functionality with unregisterComponent (hence the reason unregisterComponent is not part of AppFactory).



ApplicationFactory Attribute Refactoring

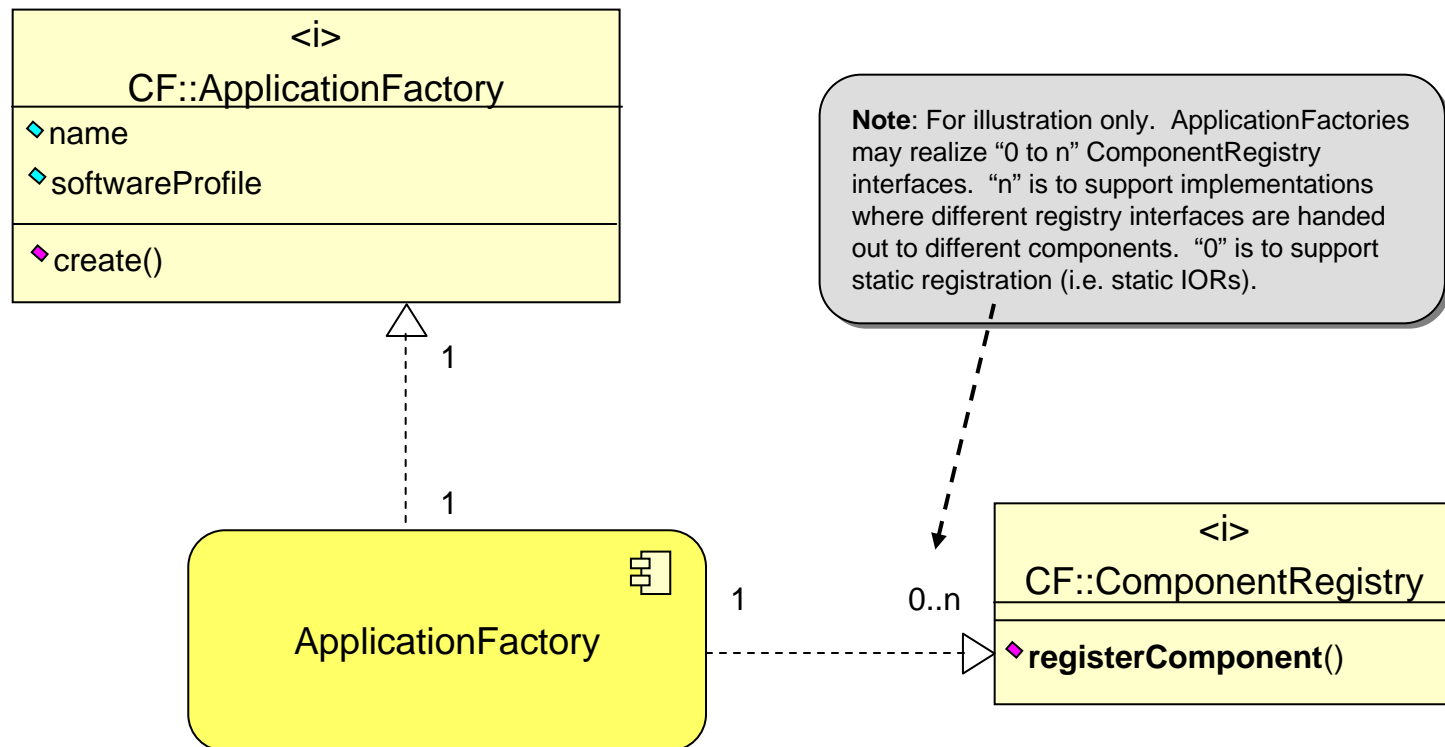
Note: Separate "name" and "identifier" attributes are not really necessary. So to consolidate, the "identifier" attribute has been removed.



Proposed SCA Next



ApplicationFactory Component Model



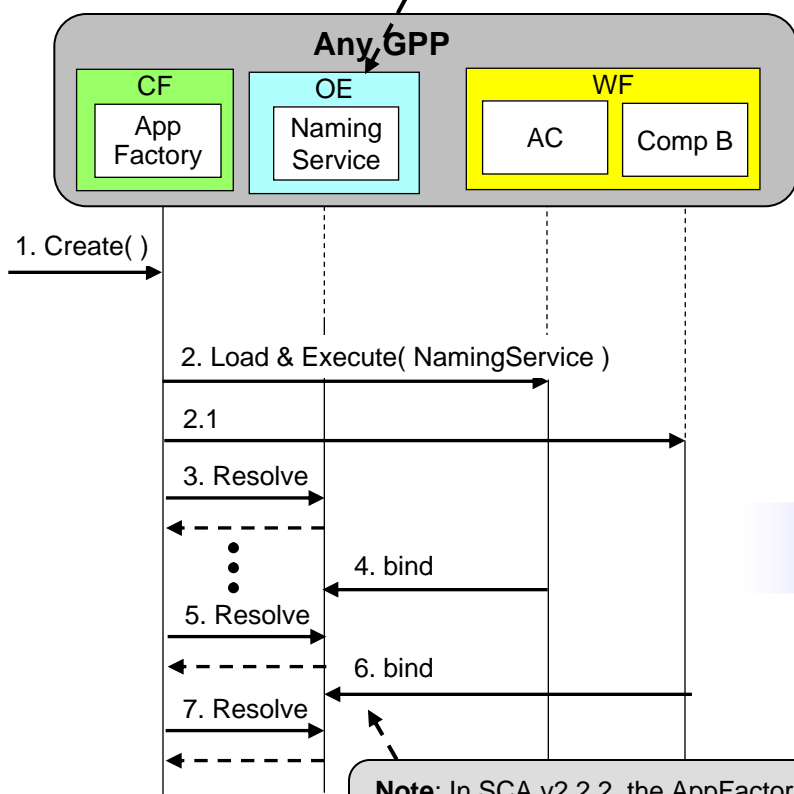
Proposed SCA Next



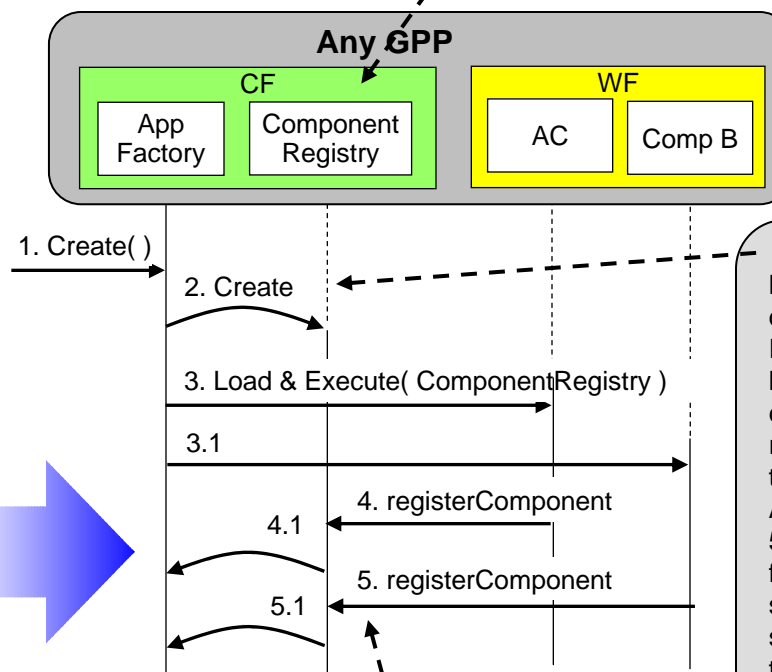
ApplicationFactory Component Registration

Note: In SCA v2.2.2, a Naming Service is used and shared with Application Components for the purposes of registration.

Note: In SCA Next, a standalone Component Registry interface is shared with Application components to be used for registration.



Note: In SCA v2.2.2, the AppFactory must poll the Naming Service to discover when Application Components become available



Note: The creation of the Component Registry (2) and how it shares component registration with the rest of the AppFactory (4.1, 5.1) is shown here for clarity, but should not be spec'ed as part of the SCA.

Note: SCA Next follows the push model and has Application Components explicitly register with the ApplicationFactory.

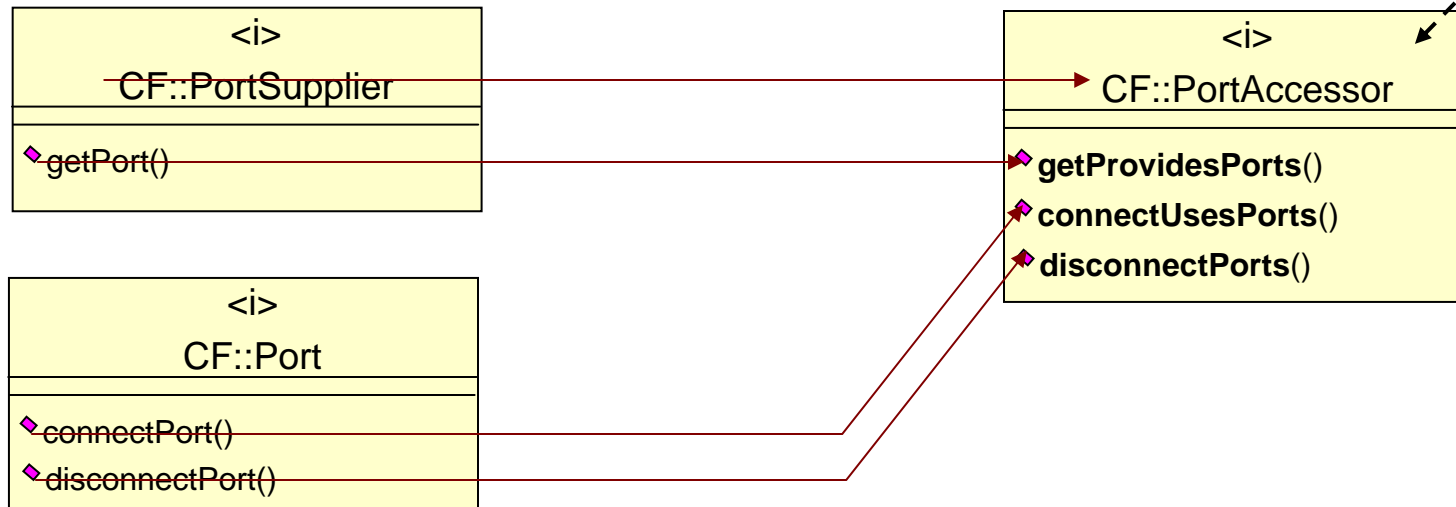
SCA v2.2.2

Proposed SCA Next



Port Accessor

Note: SCA Next builds upon the PortSupplier and Port concepts to create a PortAccessor, which provides a means of fully, directly accessing uses and obtainable provides ports to build connections.

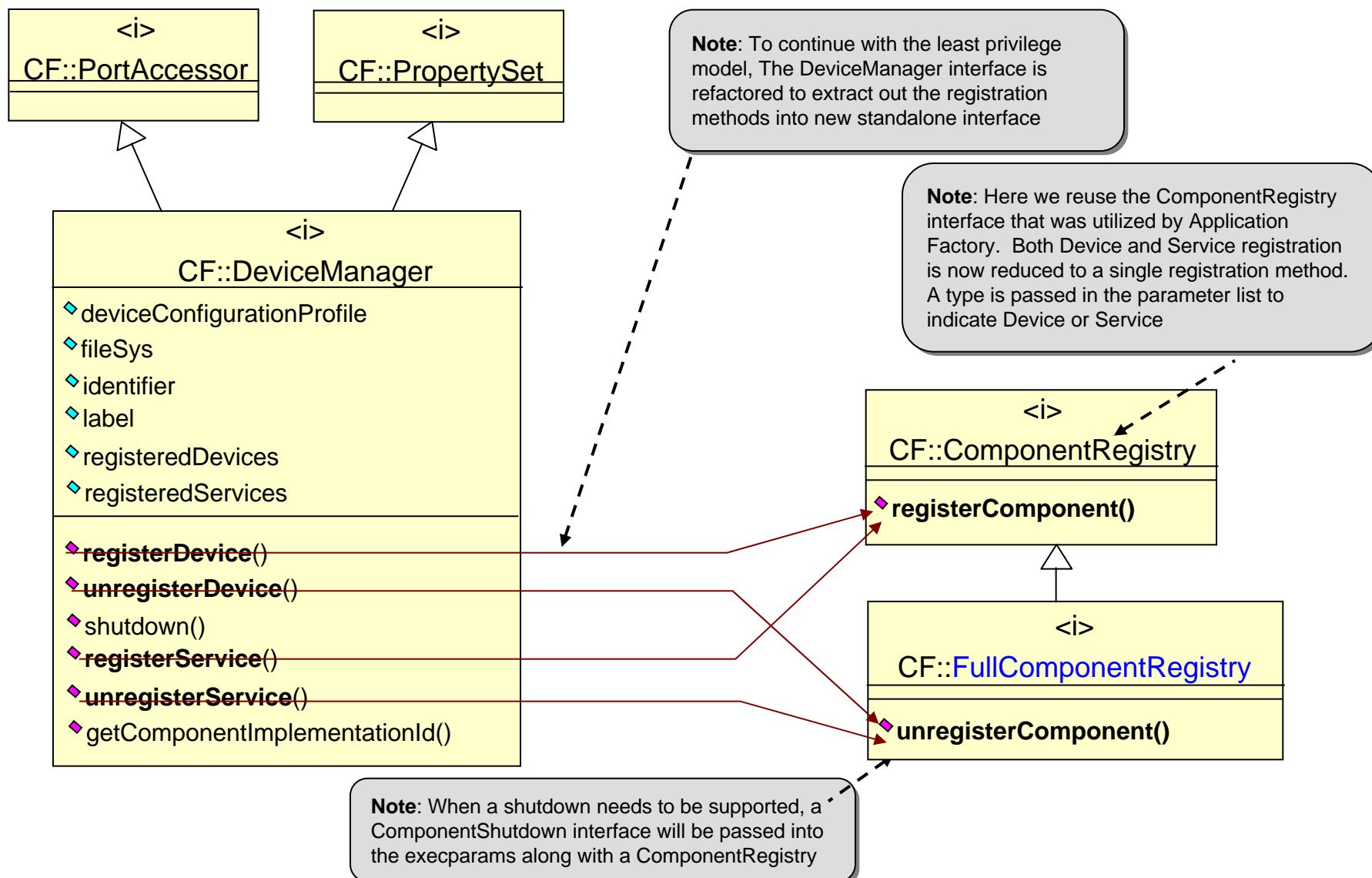


Proposed SCA Next



DeviceManager

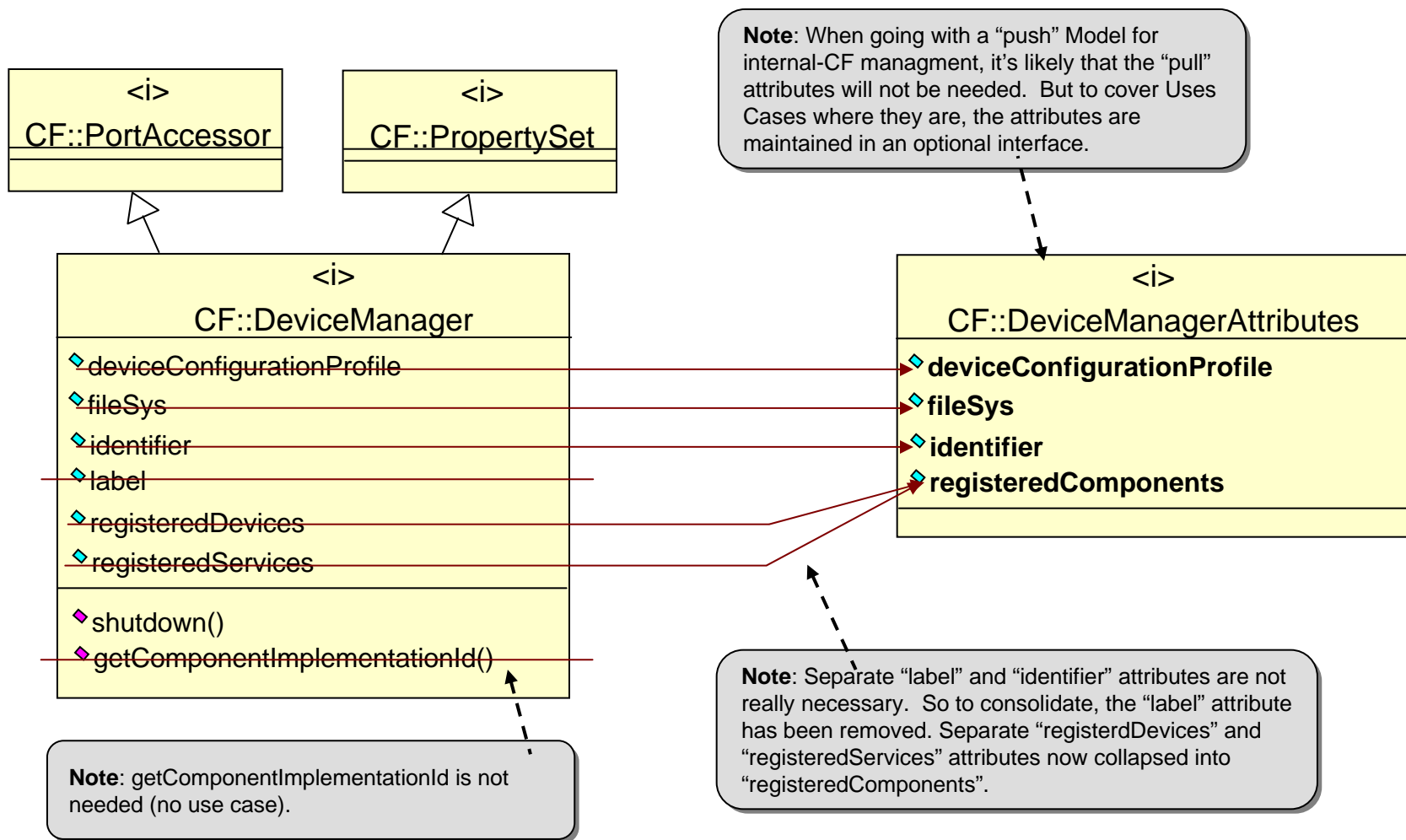
Component Registration





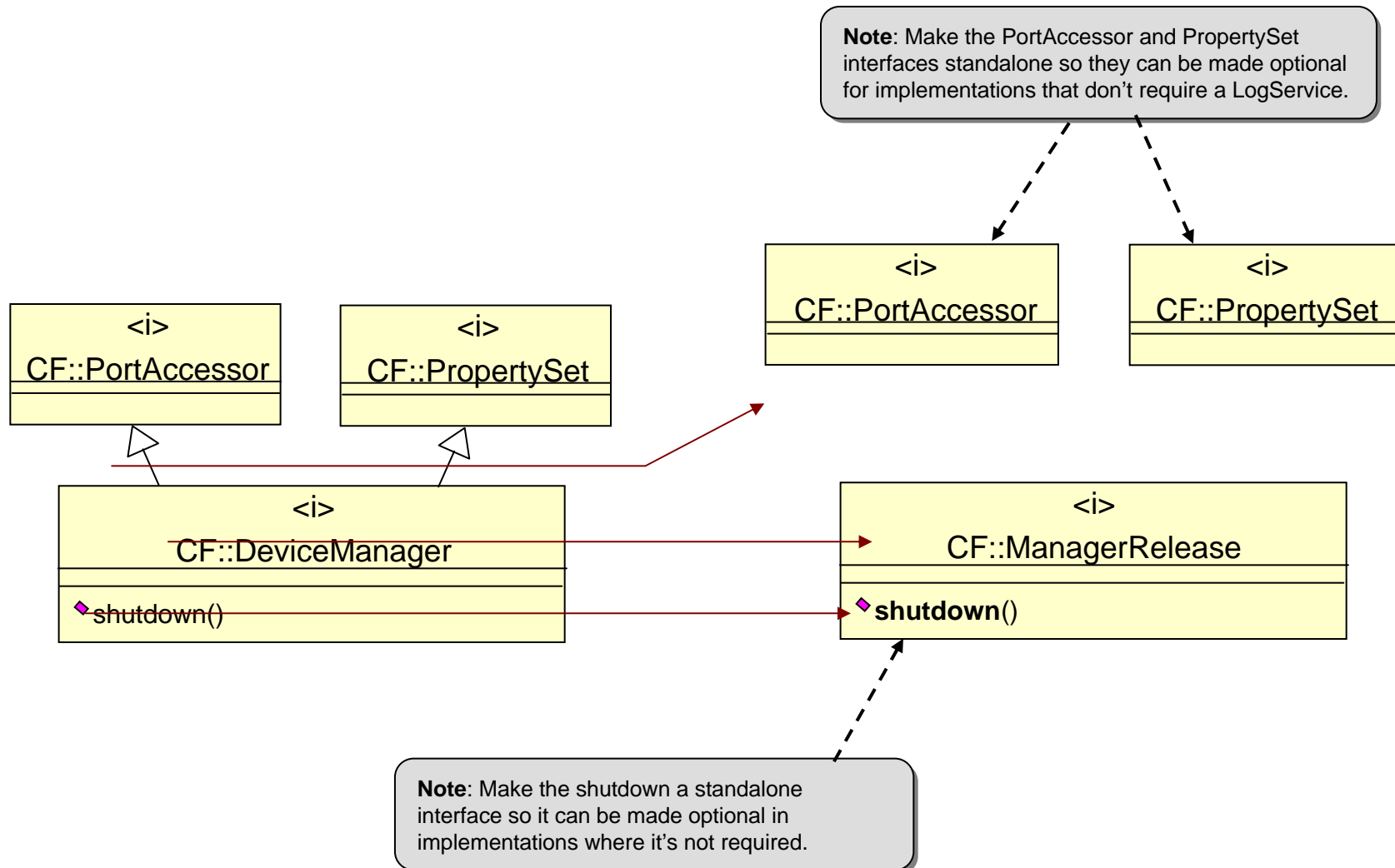
DeviceManager

Attributes Refactoring



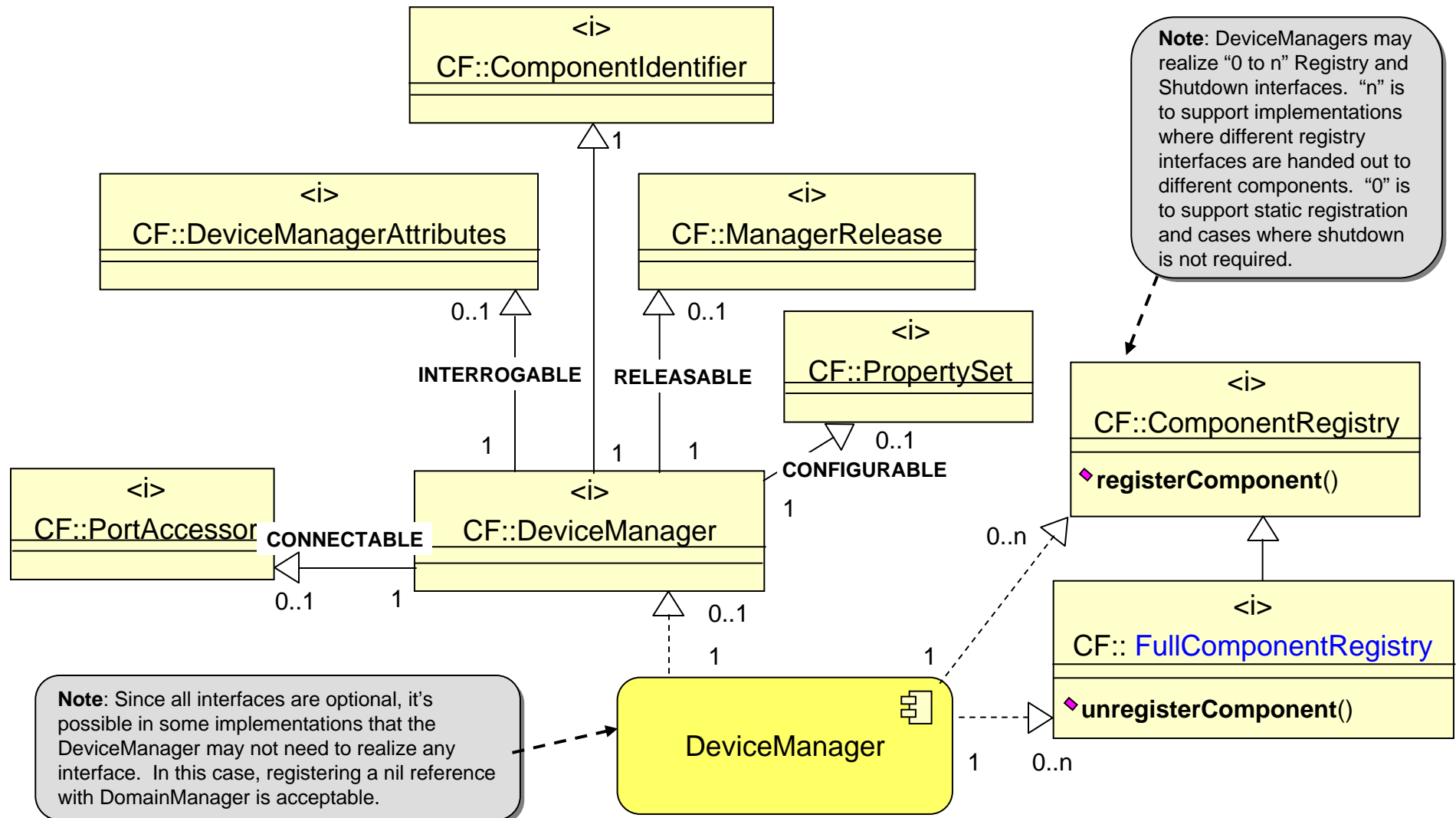


DeviceManager Shutdown and LogService Interfaces





DeviceManager Component Model

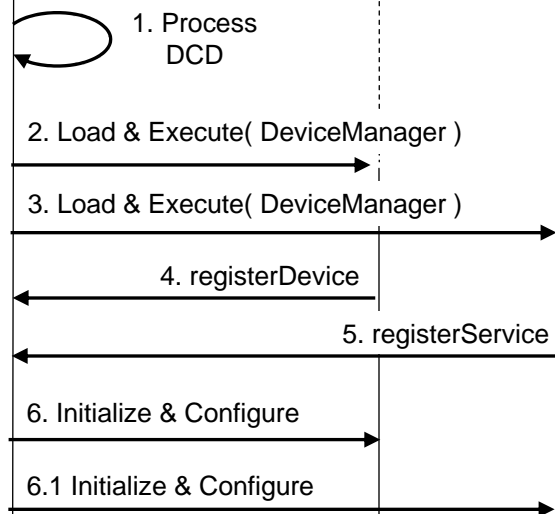
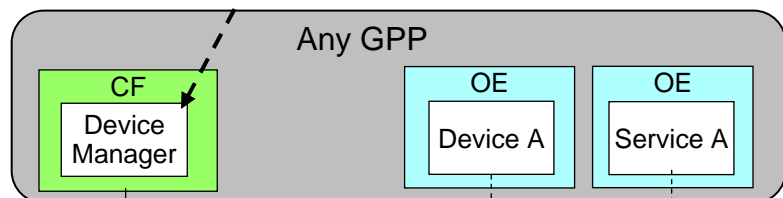


Proposed SCA Next



DeviceManager Component Registration

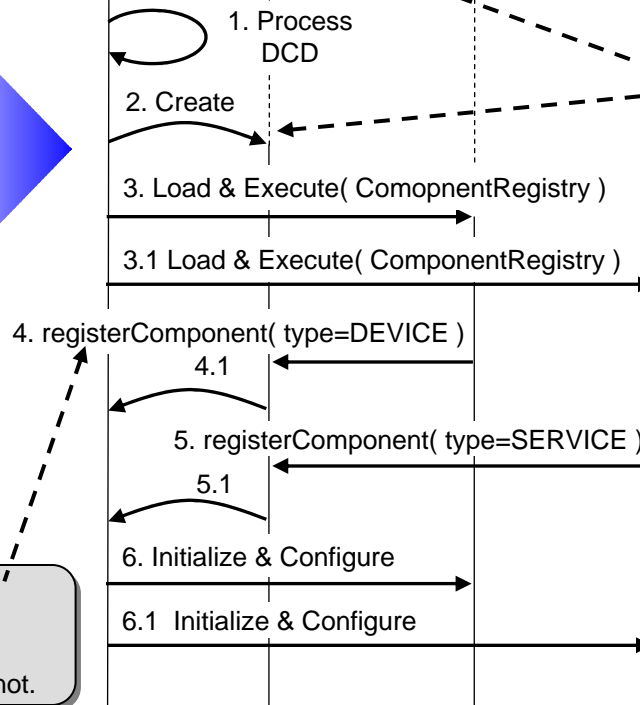
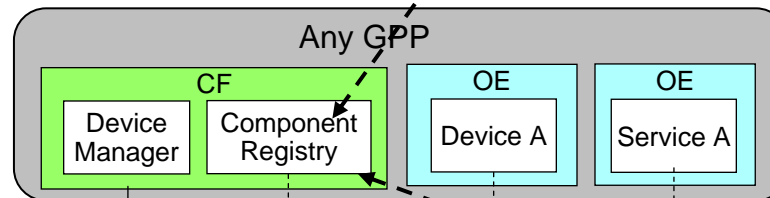
Note: In SCA v2.2.2, the entire DeviceManager interface was provided to each OE component for the purposes of registration.



Note: A type attribute signifies whether the registering component is a DEVICE or SERVICE. This is needed since the registration behavior is slightly different (e.g. Services are added to Domain Finder and Devices are not).

SCA v2.2.2

Note: In SCA Next, only the separate Component Registry interface is shared with OE components for the purposes of registration.



Note: The creation of the Component Registry (2) and how it shares component registration with the rest of the DeviceManager (4.1, 5.1) is shown here for clarity, but should not be spec'ed as part of the SCA.

Proposed SCA Next

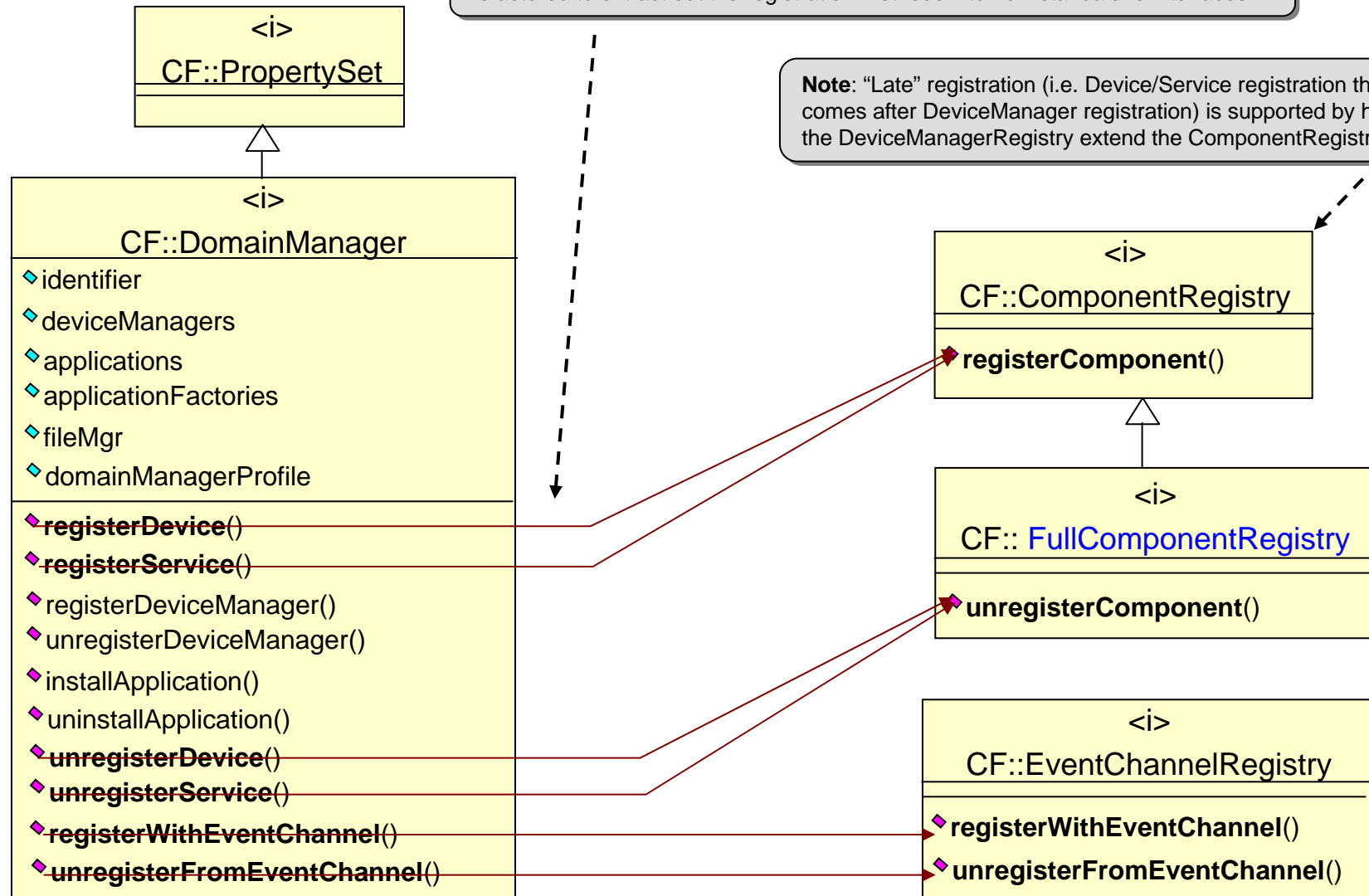


DomainManager

DeviceManager / Component Registration

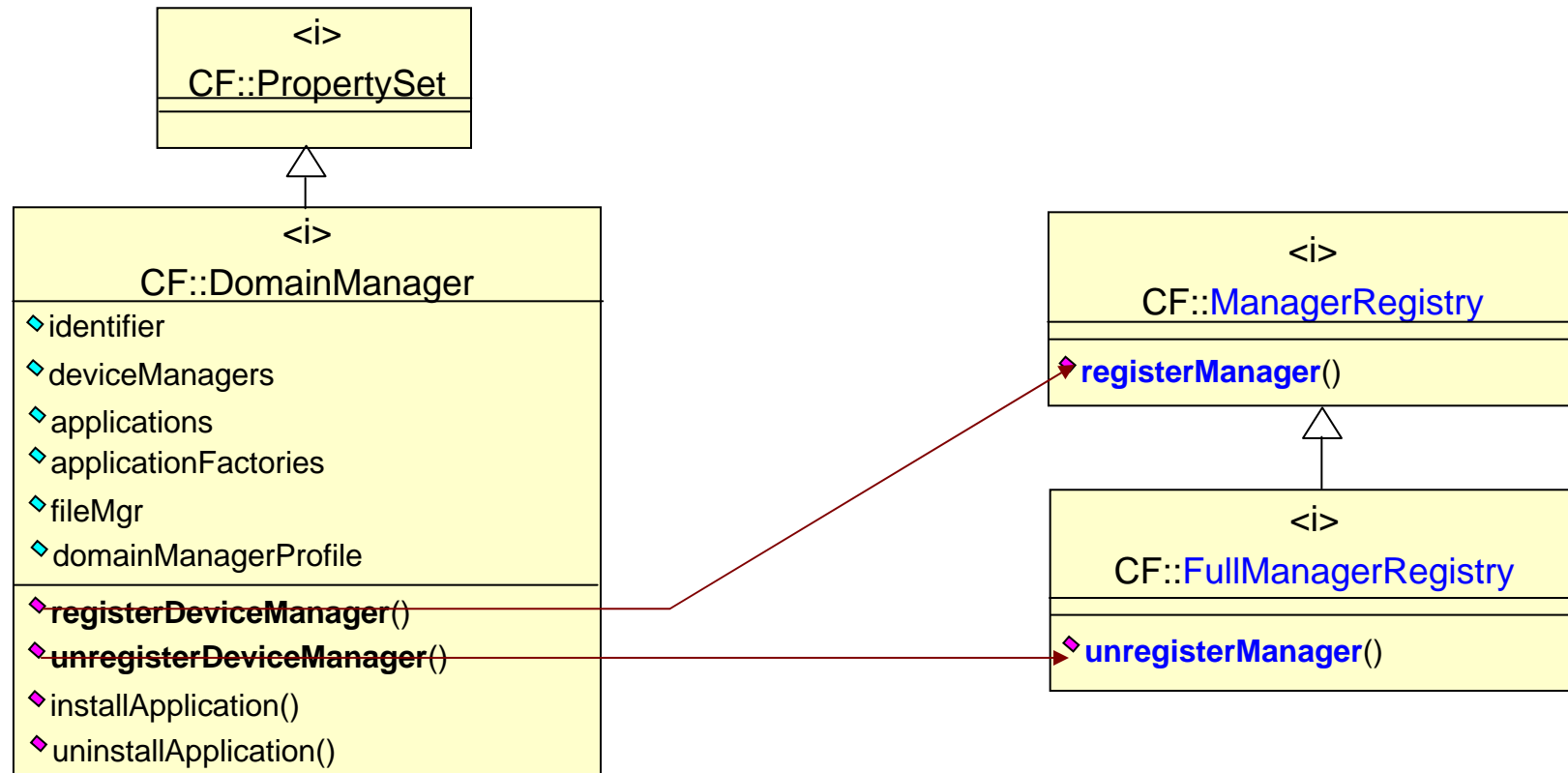
Note: To continue with the least privilege model, The DomainManager interface is refactored to extract out the registration methods into new standalone interfaces

Note: "Late" registration (i.e. Device/Service registration that comes after DeviceManager registration) is supported by having the DeviceManagerRegistry extend the ComponentRegistry.



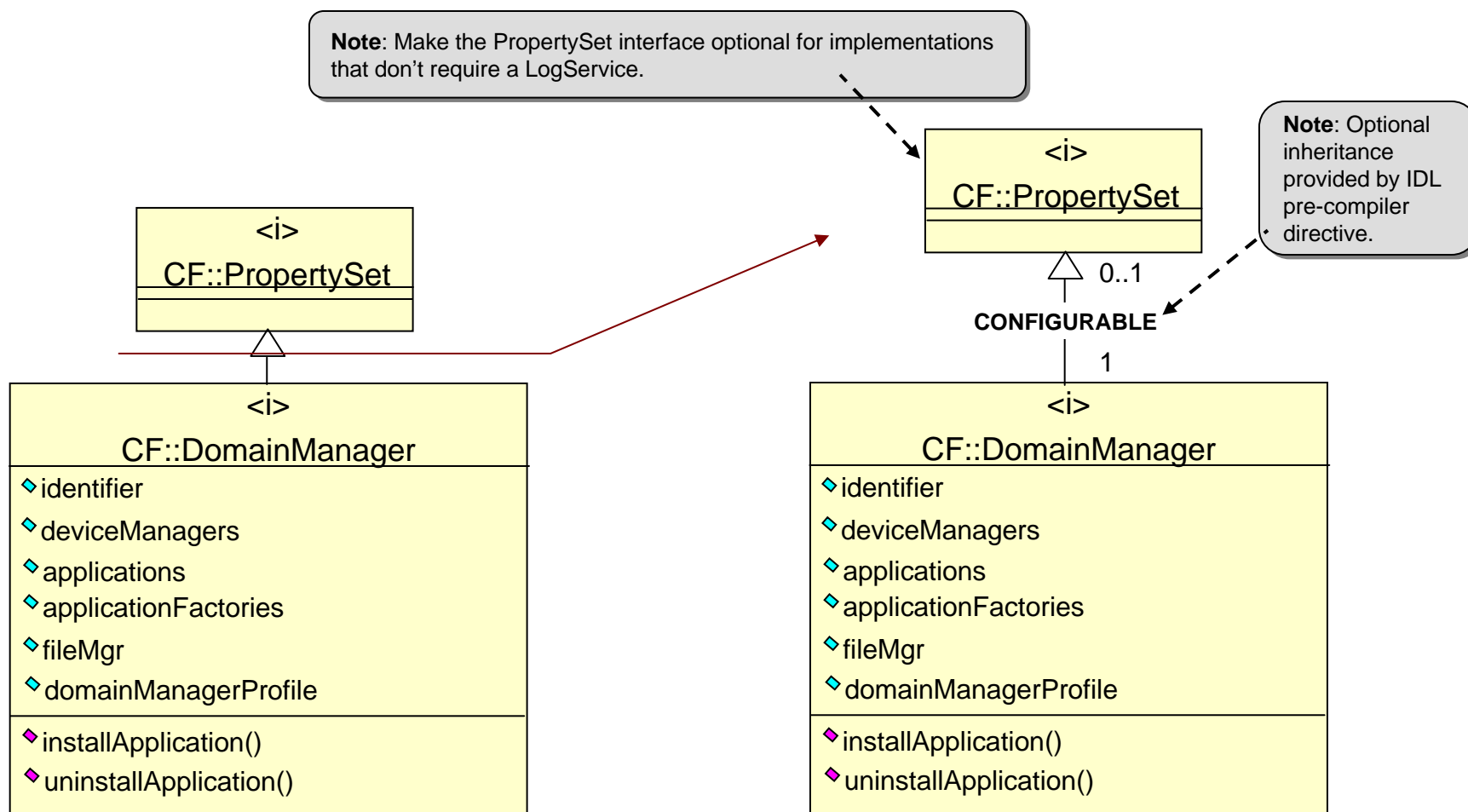


DomainManager Manager / Component Registration





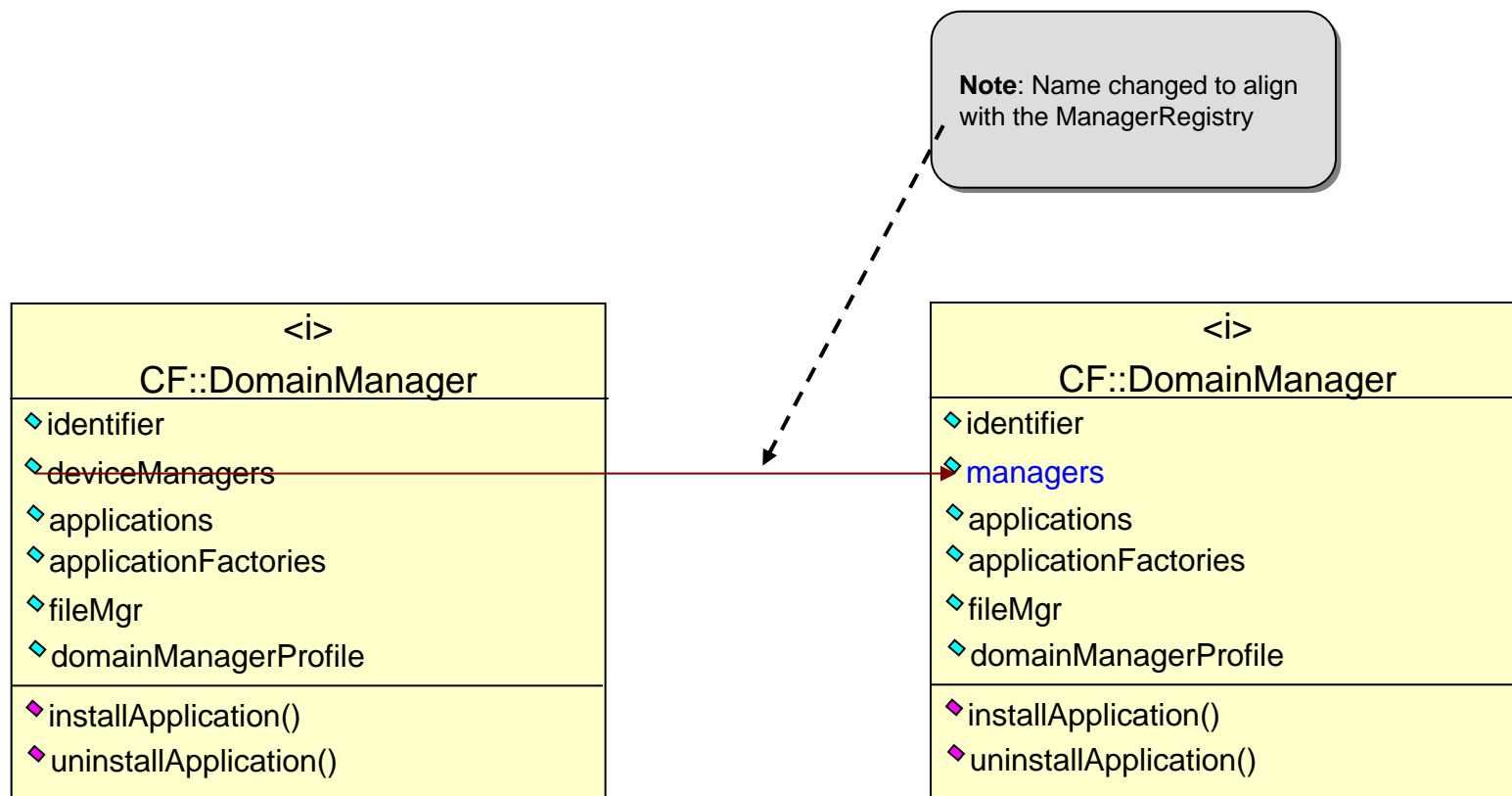
DomainManager Manager / Component Registration





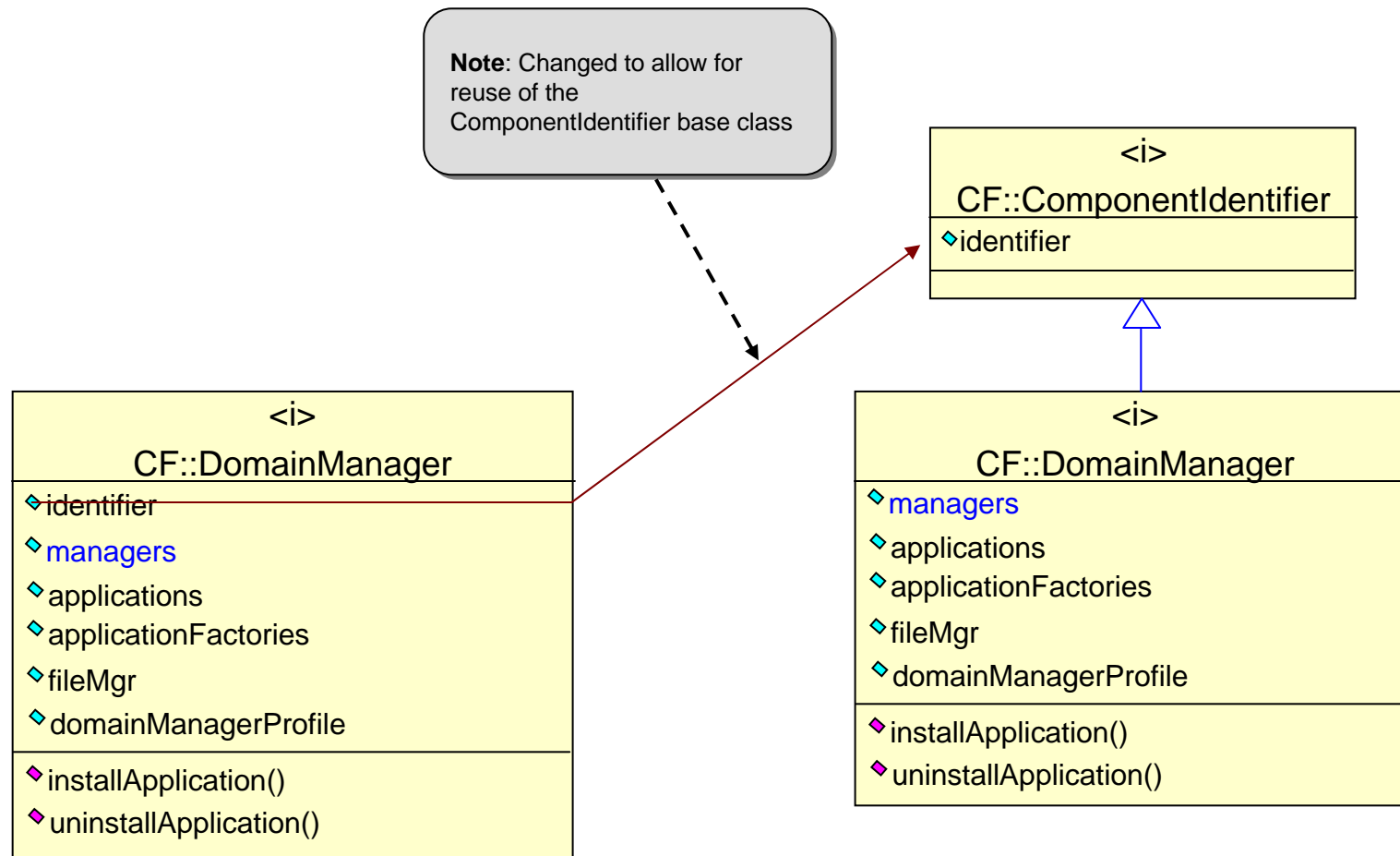
DomainManager

Manager / Component Registration



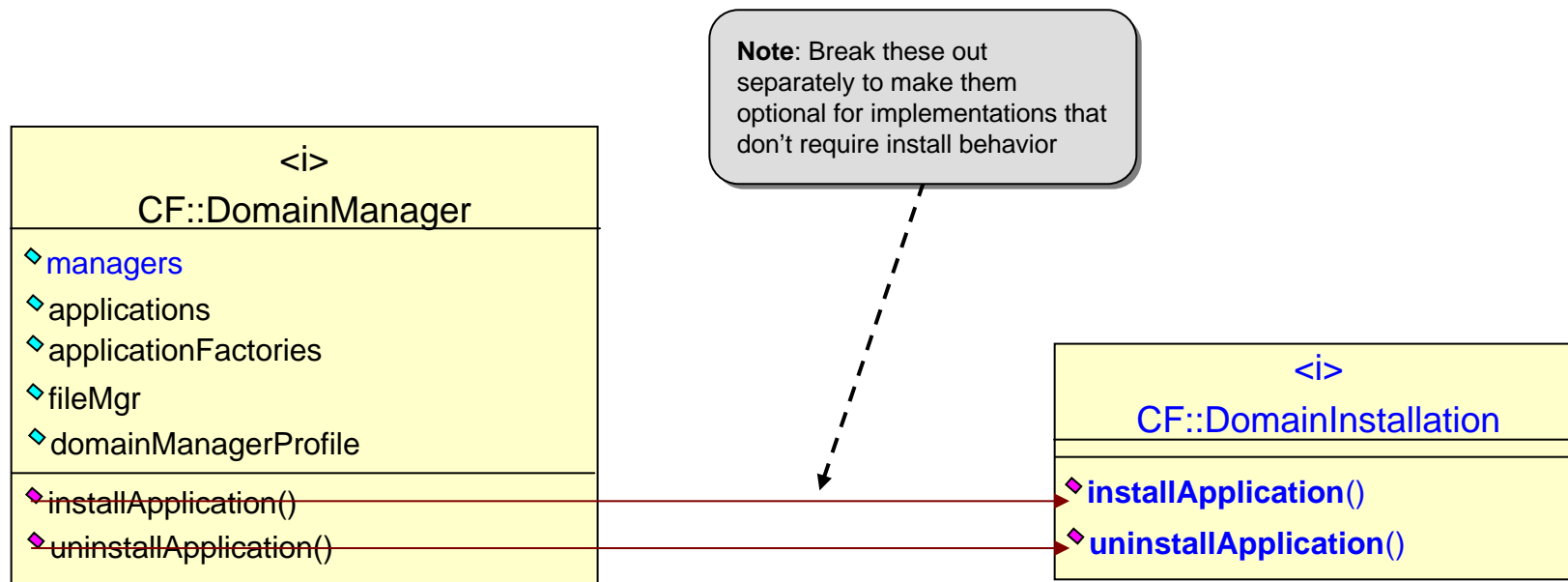


DomainManager Manager / Component Registration



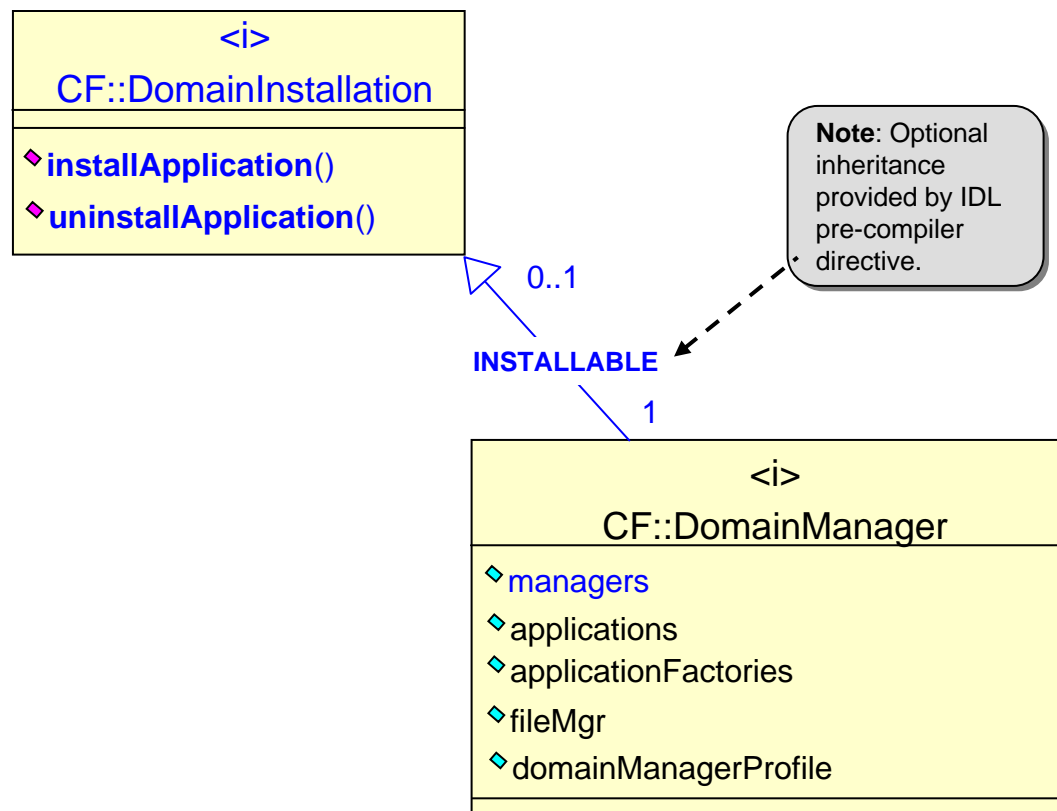


DomainManager Manager / Component Registration



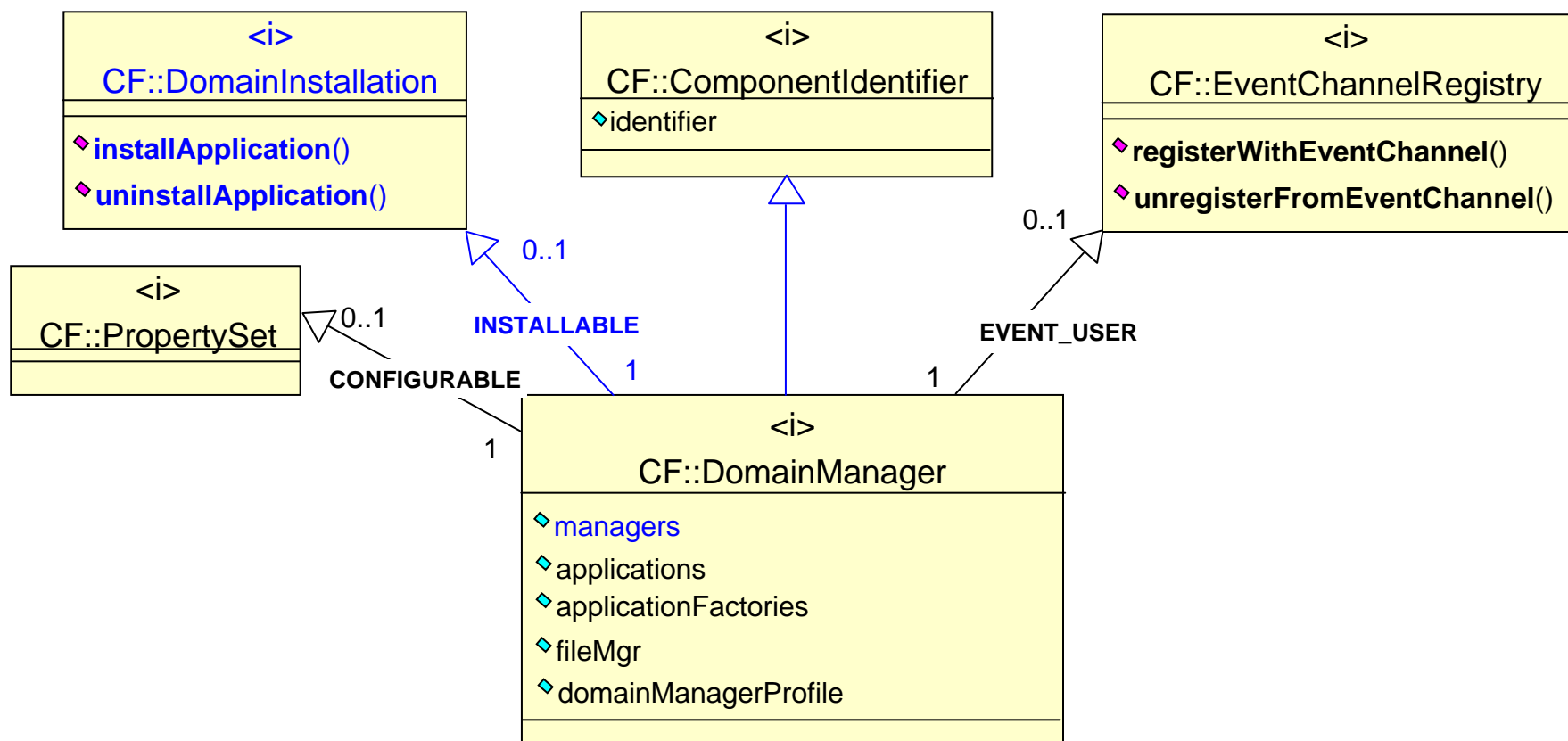


DomainManager Manager / Component Registration





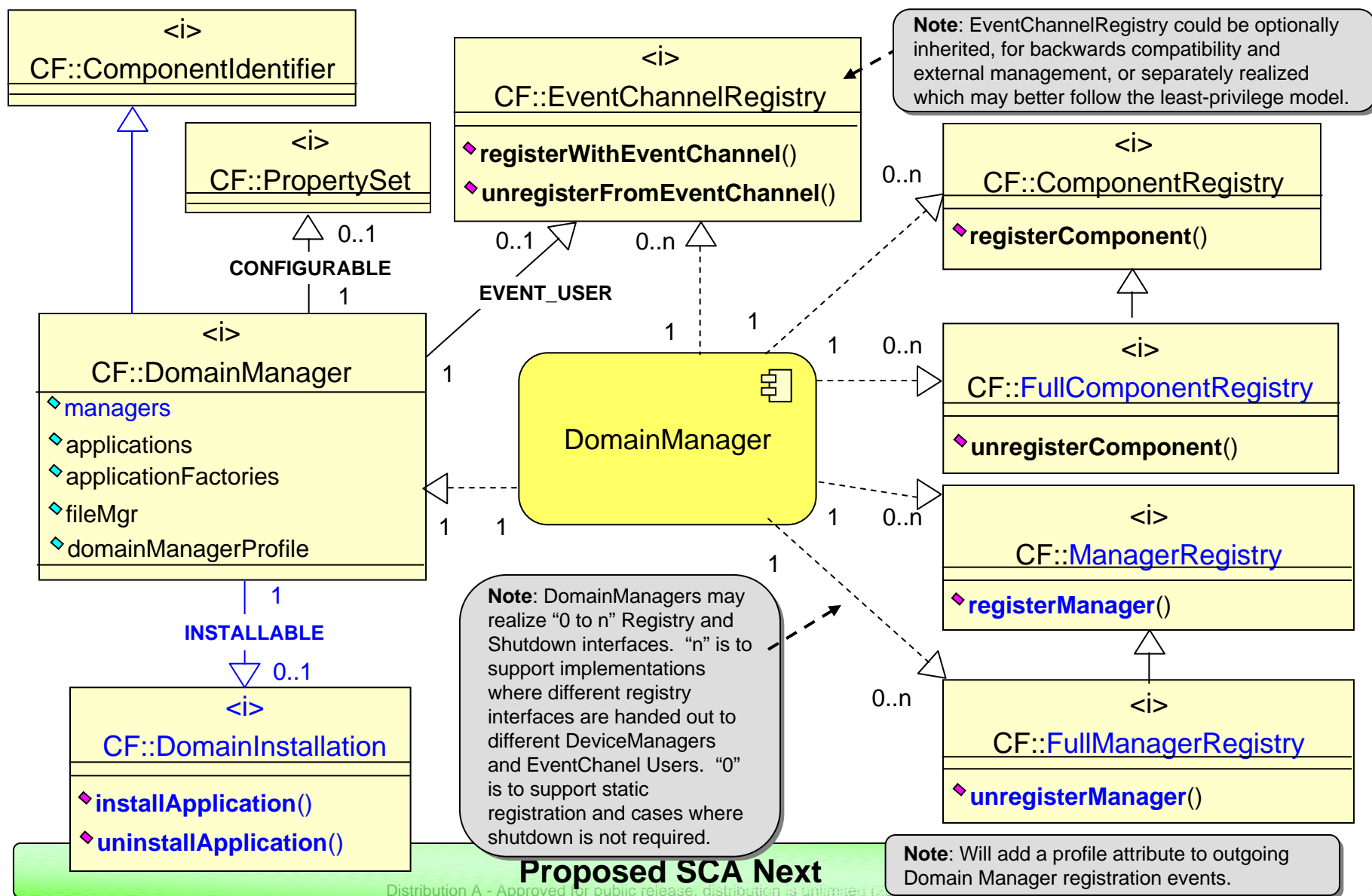
DomainManager Manager / Component Registration



Proposed SCA Next



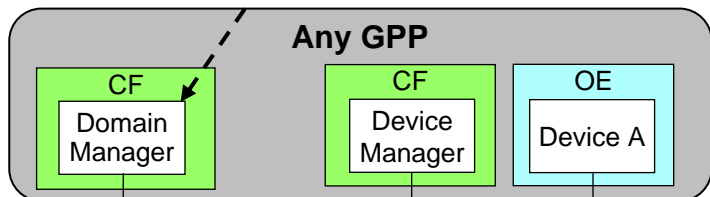
DomainManager Component Model





DomainManager DeviceManager / Component Registration

Note: In SCA v2.2.2, the entire DomainManager interface was provided to each DeviceManager for the purposes of registration



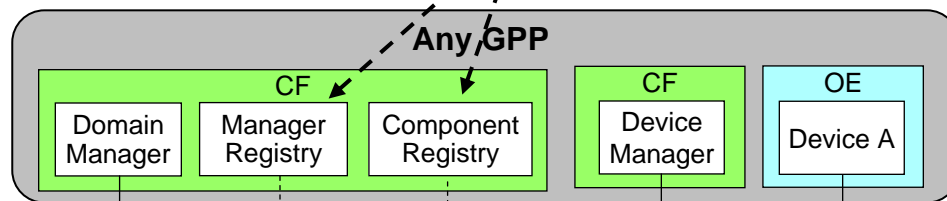
1. Give Access(DomainManager)
2. registerDeviceManager
3. registerDevice
4. registerDevice

Note: Late Service and Device Registration is shown here as an example.

SCA v2.2.2

Note: With multiple DeviceManagers per DomainManager, there is a bit more complexity to associate the late component registration with a specific DeviceManager

Note: In SCA Next, only the separate ManagerRegistry and ComponentRegistry interfaces are shared with DeviceManagers for the purposes of registration



1. Create
2. Give Access(ManagerRegistry)
3. Create
4. Give Access(ComponentRegistry)
- 5.1 registerManager
6. registerComponent
- 6.1 registerComponent
- 6.2

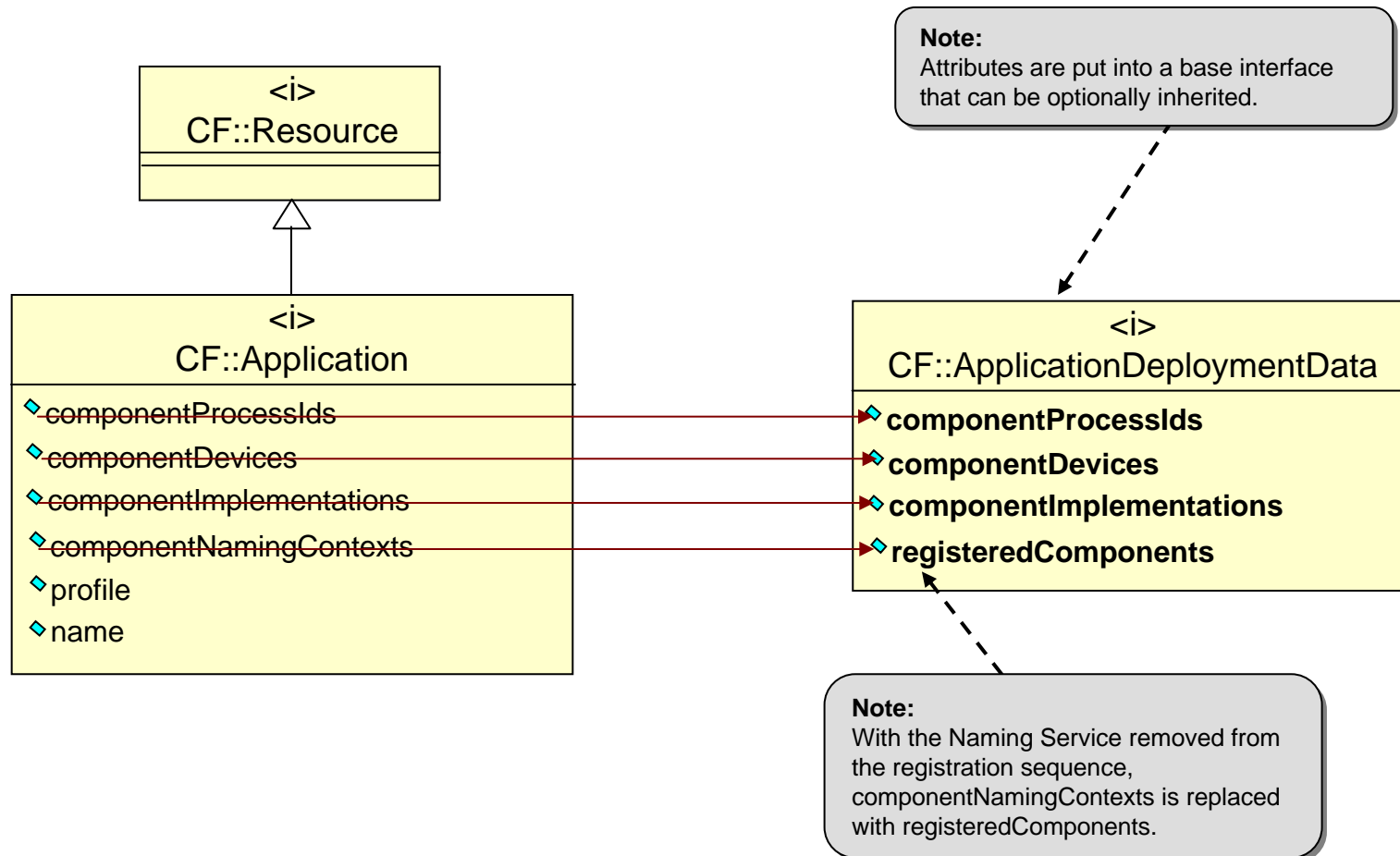
Note: The creation and sharing of the Manager and Component Registry (1-4) and how they share component registration with the rest of the DomainManager (5.1, 6.2) is shown here for clarity, but should not be spec'ed as part of the SCA

Note: Late Service and Device Registration is supported by the Device Manager Registry Interface

Proposed SCA Next



Application Interface Refactoring

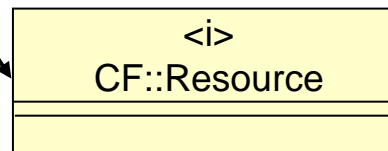




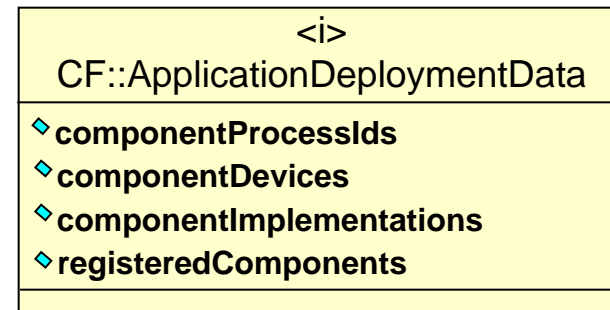
Application Interface Refactoring

Note:

Application.idl has #defines that turn all options on, except INTERROGABLE. This makes the CF::Application essentially a full-weight CF::Resource.

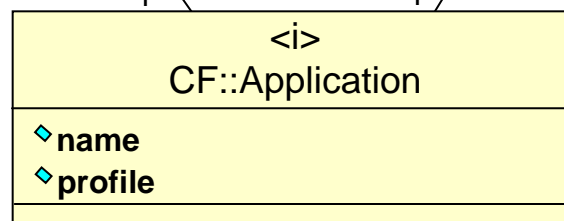


1



0..1

INTERROGABLE



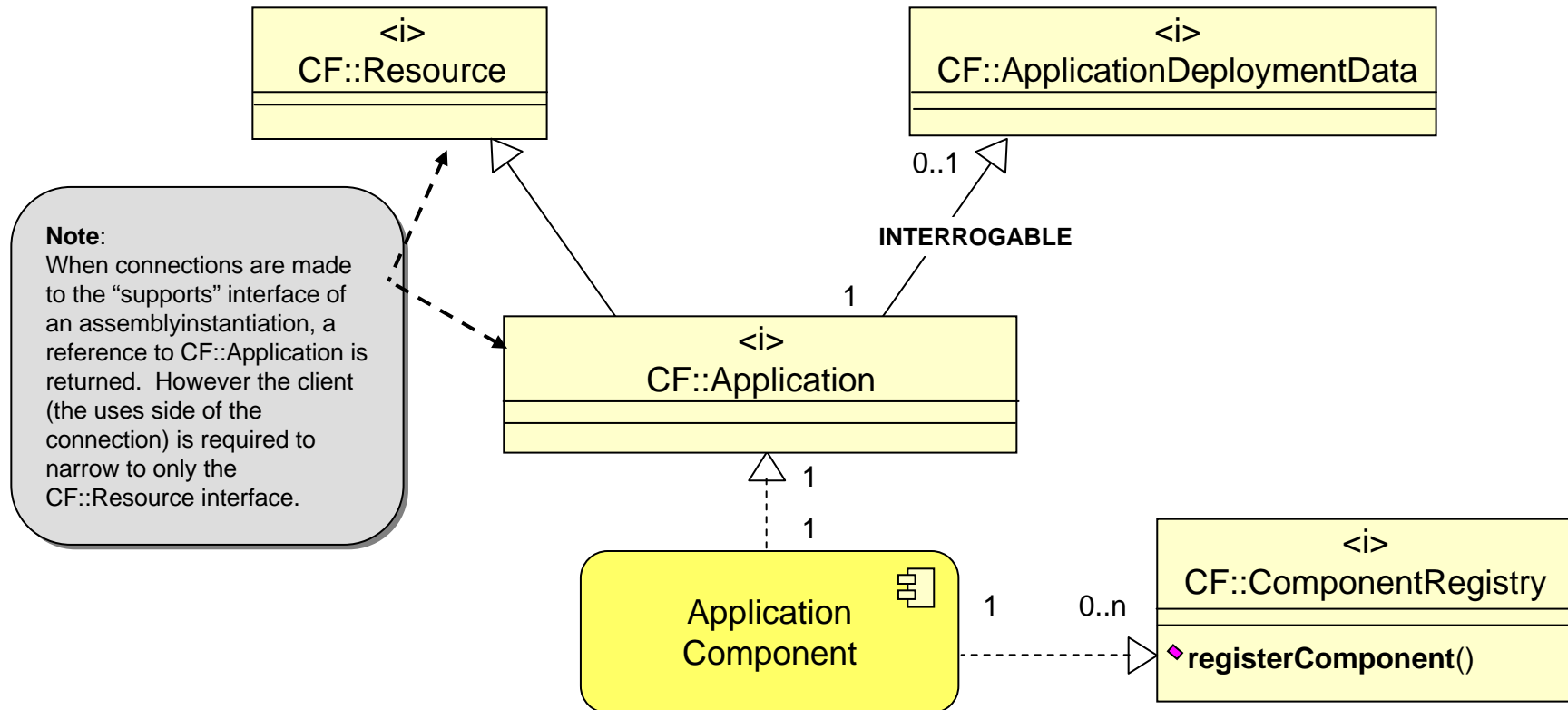
Proposed SCA Next

Note:

Optional inheritance provided by IDL pre-compiler directive.



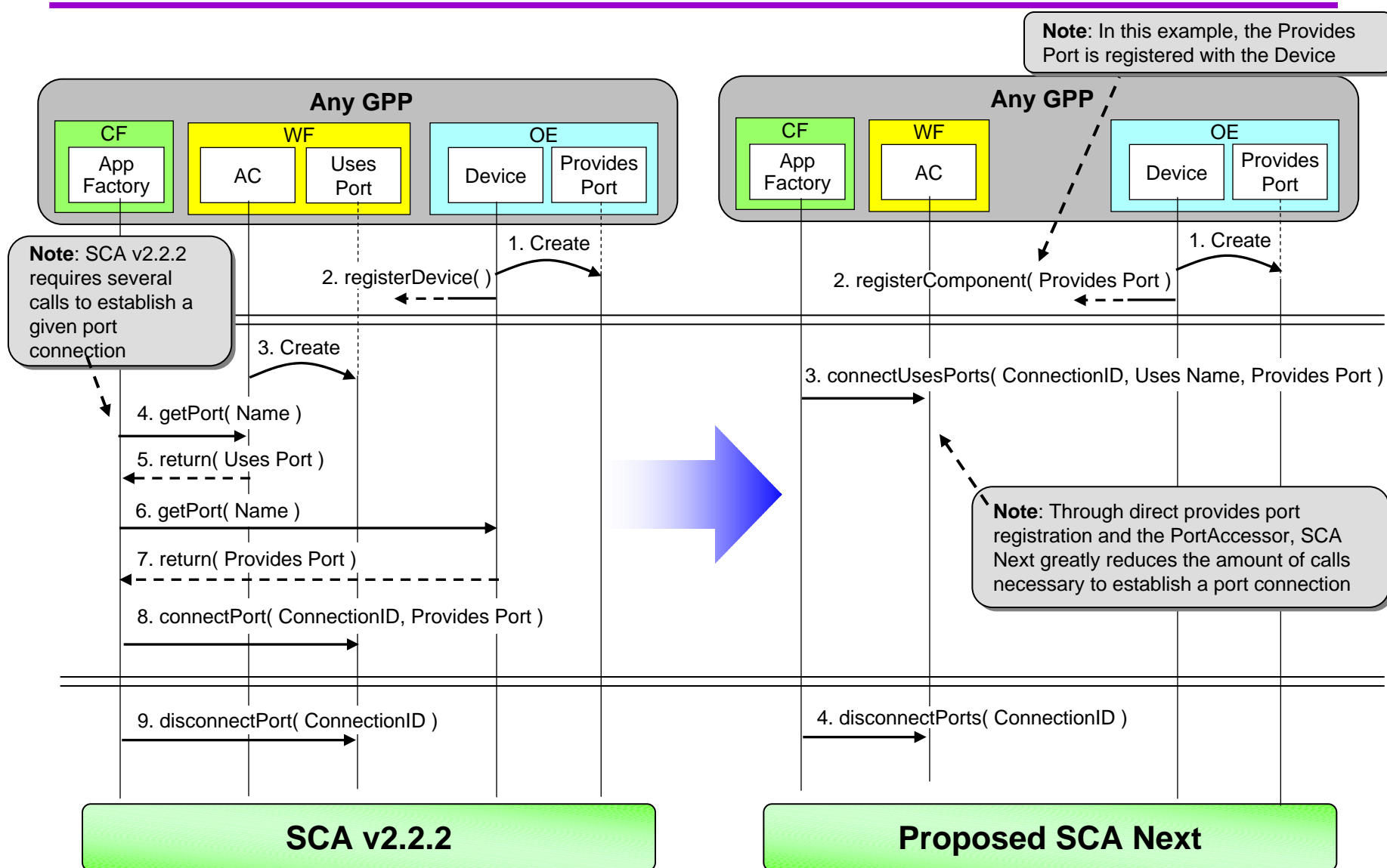
Application Component Model



Proposed SCA Next

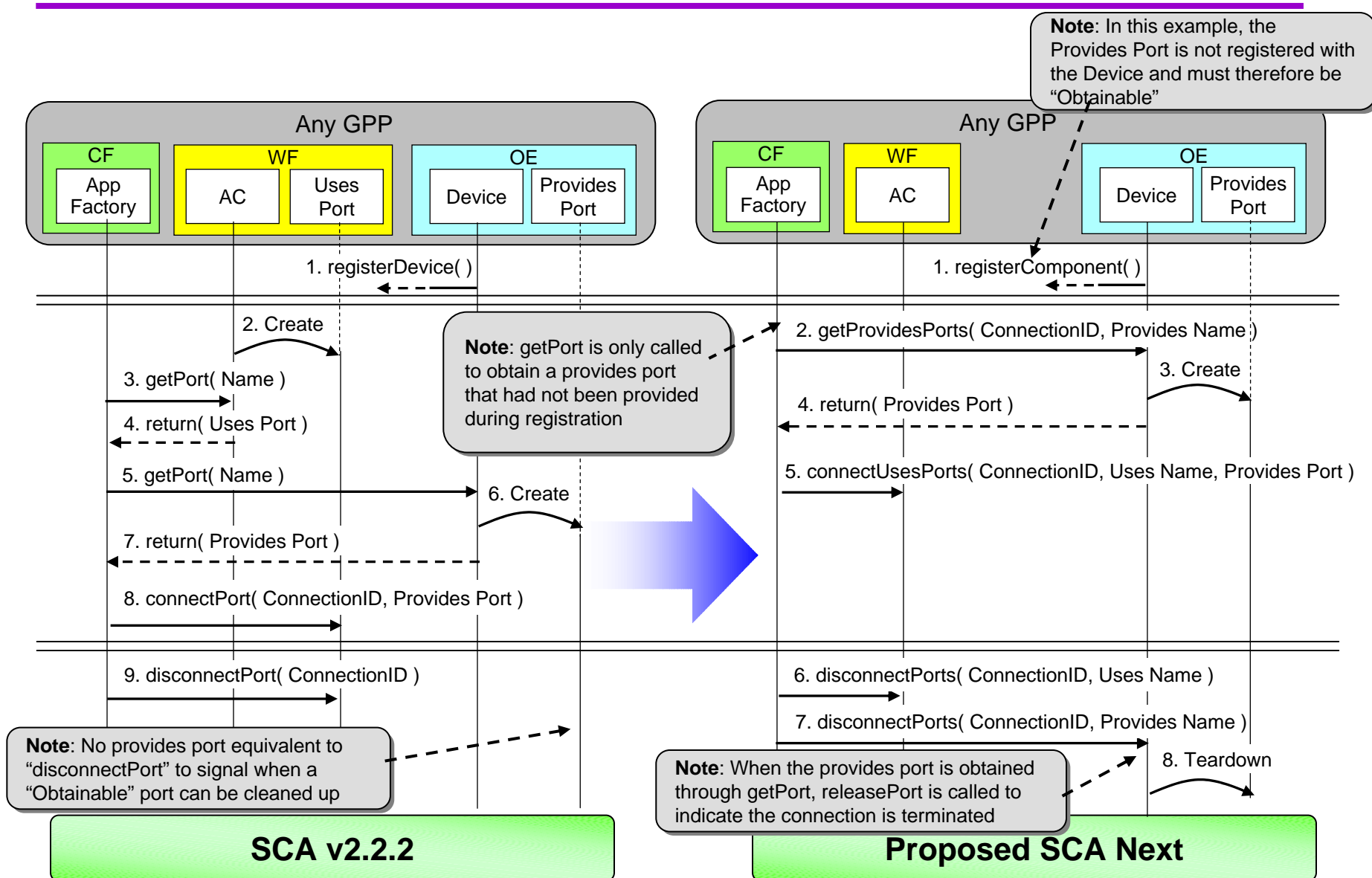


Registered Provides Port Connection





Obtainable Provides Port Connection

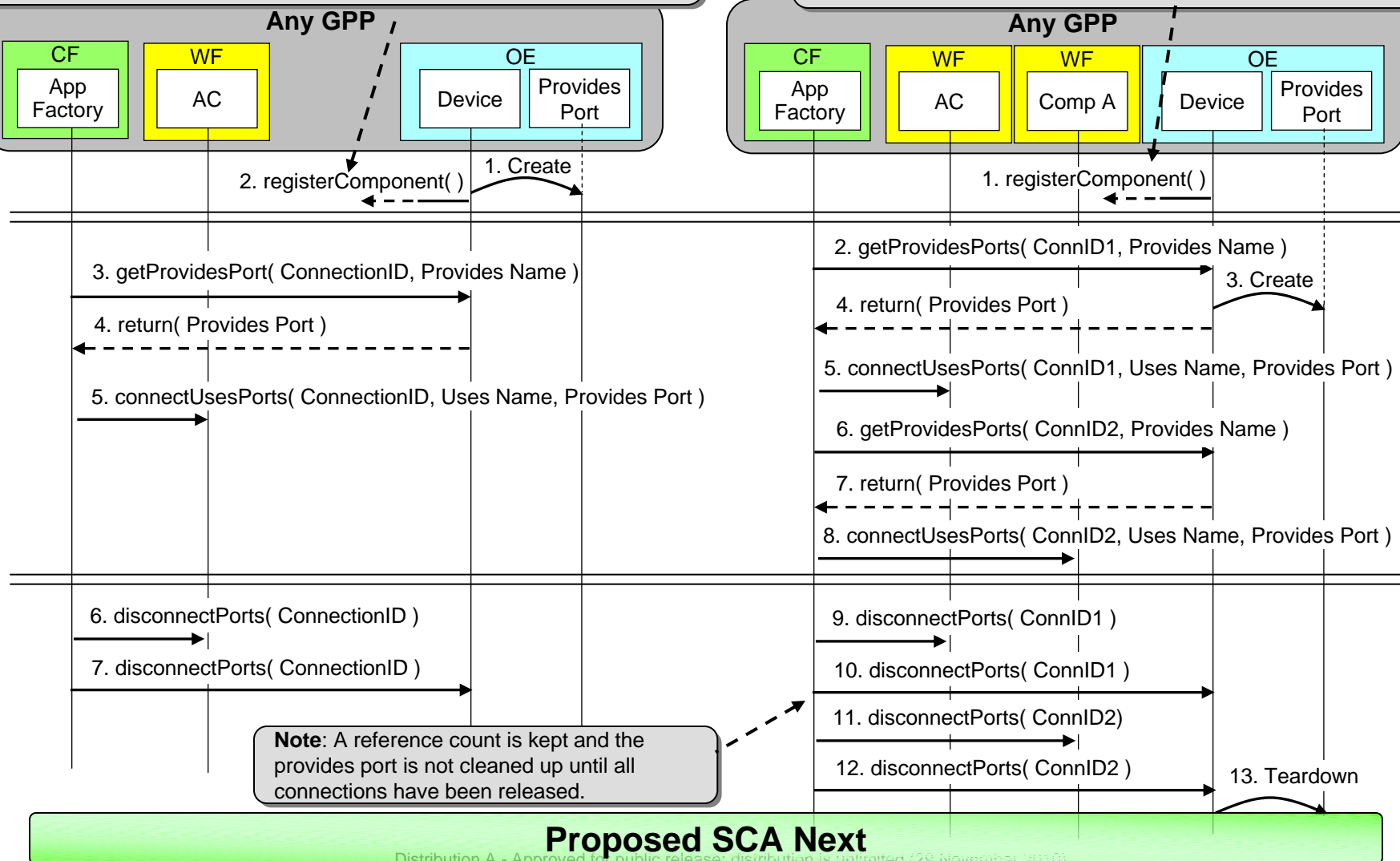




Obtainable Provides Port Connection

Note: In this example, the Provides Port is created with the component, but not registered with the Device, therefore is treated as “Obtainable”. This would be a common “Backward Compatibility” Use Case.

Note: In this example, the Provides Port is “Obtainable” but uses a reference count to determine when it’s created and destroyed. This would be a “Dynamic Fan-in” Use Case.

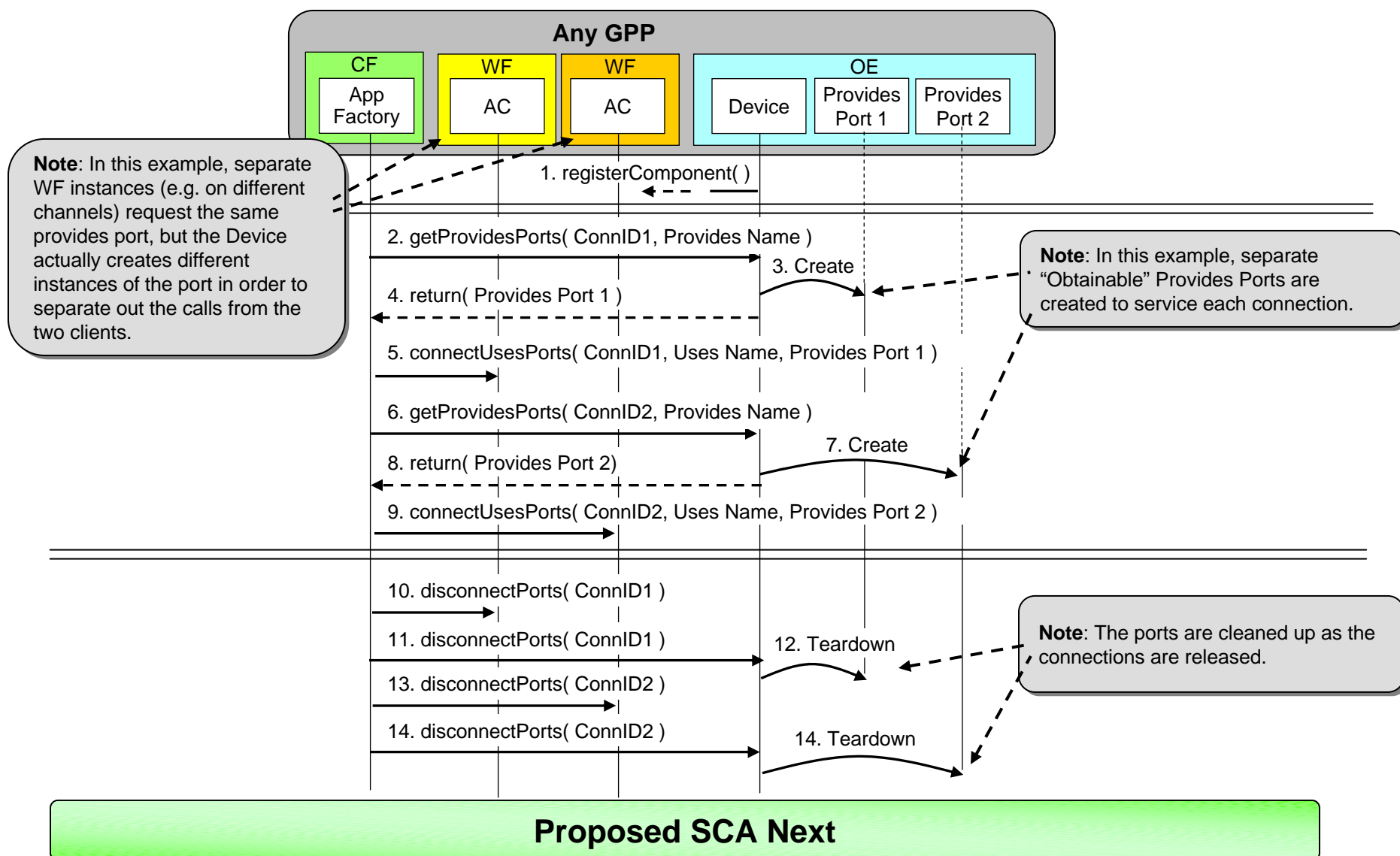


Proposed SCA Next

Distribution A - Approved for public release; distribution is unlimited (28 November 2013)



Obtainable Provides Port Connection





Interface Specifics

```
struct PortType {
    string portName;
    Object port;
};

typedef sequence < PortType > Ports;

enum ComponentEnumType {
    APPLICATION_COMPONENT,
    DEVICE_COMPONENT,
    CF_SERVICE_COMPONENT,
    NON_CF_SERVICE_COMPONENT,
    FRAMEWORK_COMPONENT
};

struct ComponentType {
    string identifier;
    string softwareProfile;
    ComponentEnumType type;
    Object componentObject;
    Ports providesPorts;
};

typedef sequence < ComponentType > Components;

struct ManagerType {
    ComponentType managerComponent;
    Components registeredComponents;
    FileSystem fileSys;
    string profile;
};

typedef sequence < ManagerType > ManagerSeq;
```

Note: Green text is to identify areas where, even when using the V222_COMPAT flag, there are a few other minor changes that go against 100% backwards compatibility



Interface Specifics

```
interface ComponentRegistry {  
    void registerComponent( in ComponentType registeringComponent );  
}
```

```
interface FullComponentRegistry : ComponentRegistry {  
    void unregisterComponent( in string identifier );  
}
```

```
interface ManagerRegistry {  
    void registerManager( in ManagerType registeringManager );  
}
```

```
interface FullManagerRegistry: ManagerRegistry {  
    void unregisterManager( in string identifier );  
}
```

```
interface EventChannelRegistry {  
    void registerWithEventChannel( in Object registeringObject,  
                                   in string registeringId,  
                                   in string eventChannelName );  
    void unregisterFromEventChannel( in string unregisteringId,  
                                     in string eventChannelName );  
}
```



Interface Specifics

```
struct ConnectionType {
    string connectionId;
    string portName;
    Object port;
};

typedef sequence < ConnectionType > Connections;

struct DisconnectionType {
    string connectionId;
    string portName;
};

typedef sequence < DisconnectionType > Disconnections;

interface PortAccessor {
    void getProvidesPorts( inout Connections portConnections );
    void connectUsesPorts( in Connections portConnections );
    void disconnectPorts( in Disconnections portDisconnections );
};
```



Interface Specifics

```
interface PropertySet {  
    void configure( in CF::Properties configProperties );  
    void query( inout CF::Properties configProperties );  
};
```

```
interface ControllableComponent {  
    readonly attribute boolean started;  
    void start();  
    void stop();  
};
```

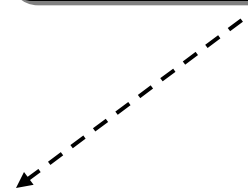
```
interface ComponentIdentifier {  
    readonly attribute string identifier;  
};
```

```
interface ManagerRelease {  
    void shutdown();  
};
```

```
interface DeviceManagerAttributes {  
    readonly attribute string deviceConfigurationProfile;  
    readonly attribute CF::FileSystem fileSys;  
    readonly attribute Components registeredComponents;  
};
```

```
interface DeviceManager : ComponentIdentifier  
#if defined( CONNECTABLE ) || defined( V222_COMPAT ) ,PortAccessor #endif  
#if defined( CONFIGURABLE ) || defined( V222_COMPAT ) ,PropertySet #endif  
#if defined( RELEASABLE ) || defined( V222_COMPAT ) ,ManagerRelease #endif  
#if defined( INTERROGABLE ) || defined( V222_COMPAT ) ,DeviceManagerAttributes #endif  
};
```

Note: **Device/Service registration interfaces** broken out and modified to follow the least privilege principle and implement the push model. These interfaces would be optionally provided by these components via "optional realization" instead of inheritance





Interface Specifics

```
struct ApplicationFactoryType {
    string name;
    string profile;
    ApplicationFactory appFactory;
};
typedef sequence < ApplicationFactoryType > ApplicationFactorySeq;

struct ApplicationType {
    string name;
    string profile;
    Application app;
};
typedef sequence < ApplicationType > ApplicationSeq;

interface DomainInstallation {
    void installApplication( in string profileFileName );
    void uninstallApplication( in string applicationId );
};

interface DomainManager : ComponentIdentifier
#if defined( INSTALLABLE ) || defined( V222_COMPAT ) ,DomainInstallation #endif
#if defined( CONFIGURABLE ) || defined( V222_COMPAT ) ,PropertySet #endif
#if defined( EVENT_USER ) || defined( V222_COMPAT ) ,EventChannelRegistry #endif
{
    readonly attribute ManagerSeq managers;
    readonly attribute ApplicationSeq applications;
    readonly attribute ApplicationFactorySeq applicationFactories;
    readonly attribute CF::FileManager fileMgr;
    readonly attribute string domainManagerProfile;
};
```

Note: DeviceManger/Device/Service registration interfaces broken out and modified to follow the least privilege principle and implement the push model. These interfaces would be optionally provided by these components via "optional realization" instead of inheritance



Interface Specifics

Note: No componentNamingContexts. Since the Naming Service is removed in favor of direct component registration, there's no need for these attributes. They are replaced by registeredComponents

```
#define CONNECTABLE
#define CONFIGURABLE
#define TESTABLE
#define CONTROLLABLE
#include "Resource.idl"

interface ApplicationDeploymentData {
    readonly attribute CF::Application::ComponentProcessIdSequence;
    readonly attribute CF::DeviceAssignmentSequence componentDevices;
    readonly attribute CF::Application::ComponentElementSequence componentImplementations;
    readonly attribute Components registeredComponents;
};

interface Application : Resource
#if defined( INTERROGABLE ) || defined( V222_COMPAT ) ,ApplicationDeploymentData #endif
{
    readonly attribute string name;
    readonly attribute string profile;
};

interface ApplicationFactory
{
    readonly attribute string name;
    readonly attribute string softwareProfile;
    CF::Application create( in string name,
                           in CF::Properties initConfiguration,
                           in CF::DeviceAssignmentSequence deviceAssignments );
};
```

Note: No identifier attribute. Redundant with "name".



Interface Specifics

```
struct PortType {  
    string portName;  
    Object port;  
};
```

Description	A structure that defines a port
-------------	---------------------------------

Attributes	Name	Type	Description
	portName	string	The name of the port
	port	Object	The object reference of the port

```
typedef sequence <PortType> Ports;
```

Description	A name/value sequence of PortType structures.
-------------	---



Interface Specifics

```
enum ComponentEnumType {  
    APPLICATION_COMPONENT,  
    DEVICE_COMPONENT,  
    CF_SERVICE_COMPONENT,  
    NON_CF_SERVICE_COMPONENT,  
    FRAMEWORK_COMPONENT  
};
```

Description

An enum that defines the basic type of a component

Values	Name	Description
	APPLICATION_COMPONENT	A component which is launched as part of a Software Assembly
	DEVICE_COMPONENT	A Device launched by a Device Manager
	CF_SERVICE_COMPONENT	A Service launched by a Device Manager that the Framework can manage through the CF based interfaces
	NON_CF_SERVICE_COMPONENT	A Service launched by a Device Manager that could implement possibly any interface (e.g. Log, FileSystem, etc.)
	FRAMEWORK_COMPONENT	A Device Manager, Domain Manager, Application, or Application Factory



Interface Specifics

```
struct ComponentType {  
    string identifier;  
    string softwareProfile;  
    ComponentEnumType type;  
    Object componentObject;  
    Ports providesPorts;  
};
```

Description

A structure that defines the basic elements of a component

Attributes	Name	Type	Description
	id	string	The id of the component as specified through execparams
	softwareProfile	string	Either the component's SPD filename or the SPD itself
	type	ComponentEnumType	The type of component
	componentObject	Object	The object reference of the component
	providesPorts	Ports	A sequence of registered ports provided by the Component

```
typedef sequence <ComponentType> Components;
```

Description

A sequence of ComponentType structures.



Interface Specifics

```
void registerComponent(
    in ComponentType registeringComponent )
    raises( InvalidObjectReference, RegisterError );
```

Note: For each operation, an attempt was made to maintain the exceptions from its predecessor (e.g. in this case, registerDevice). But these are not finalized. In the next pass, where changes to the specification are proposed, these will be updated.

Description	This operation registers the Component and its provides ports.
-------------	--

	Name	Type	Description
Parameters	registeringComponent	ComponentType	The id, type, object reference, and provides ports of the component being registered

	Type	Description
Return	None	
Exceptions	InvalidObjectReference	Raised when input parameter registeringComponent contains an invalid object reference
	RegisterError	Raised due to internal error or if the specified type is not accepted

Originator	Application Component, Device, Service, Device Manager
------------	--

<i>
CF::ComponentRegistry
◆ registerComponent()



Interface Specifics

```
void unregisterComponent(  
    in string identifier )  
    raises( UnregisterError );
```

Description	This operation unregisters the component.
-------------	---

	Name	Type	Description
Parameters	identifier	string	Id of the registered component as specified through execparams

	Type	Description
Return	None	
Exceptions	UnregisterError	Raised due to internal error

Originator	Application Component, Device, Service, Device Manager
------------	--

<i>
CF::FullComponentRegistry
◆ unregisterComponent()



Interface Specifics

```
struct ManagerType {
    ComponentType managerComponent;
    Components registeredComponents;
    FileSystem fileSys;
    sting profile;
};
```

Description	A structure that defines the elements of a DeviceManager
-------------	--

	Name	Type	Description
Attributes	managerComponent	ComponentType	Component information including id, type, object reference, and registered provides ports of the Device Manager itself
	registeredComponents	Components	A sequence of components that have registered with this Device Manager
	fileSys	FileSystem	The file system used by this Device Manager
	profile	string	Either the DCD filename or the DCD itself which was utilized by the DeviceManager

```
typedef sequence <ManagerType> ManagerSeq;
```

Description	A sequence of ManagerType structures.
-------------	---------------------------------------



Interface Specifics

```
void registerManager(
    in ManagerType registeringManager)
    raises( InvalidObjectReference, InvalidProfile, RegisterError );
```

Description	This operation registers a Device Manager
-------------	---

	Name	Type	Description
Parameters	registeringManager	ManagerType	The id, type, object reference, registered provides ports, registered components, file system, and device configuration profile of the DeviceManager being registered

	Type	Description
Return	None	
Exceptions	InvalidObjectReference	Raised when input parameter registeringDeviceManager contains an invalid reference
	InvalidProfile	Raised when the device manager's DCD file and the DCD's referenced files do not exist.
	RegisterError	Raised due to internal error

<i>
CF::ManagerRegistry
◆ registerManager()



Interface Specifics

```
void unregisterManager(  
    in string identifier )  
    raises( UnregisterError );
```

Description

This operation unregisters the DeviceManager.

Parameters

Name	Type	Description
id	string	Id of the registered DeviceManager

Return

Type	Description
None	

Exceptions

UnregisterError	Raised due to internal error
-----------------	------------------------------

Originator

Device Manager

<i>
CF::FullManagerRegistry
◆ unregisterManager()



Interface Specifics

```
struct ConnectionType {  
    string connectionId;  
    string portName;  
    Object port;  
};
```

Description	A structure that defines a information needed to make a connection
-------------	--

	Name	Type	Description
Attributes	connectionId	string	The id of the connection
	portName	string	The name of the (uses or provides) port
	port	Object	The object reference of the provides port

```
typedef sequence <ConnectionType> Connections;
```

Description	A sequence of ConnectionType structures.
-------------	--



Interface Specifics

```
void getProvidesPorts(
    inout Connections portConnections )
    raises( UnknownPort, OccupiedPort );
```

Note: For assurance reasons, it is acceptable to constrain this call to only return “obtainable” ports and not return “registered” provides ports. Also a “zero” length input sequence, which would indicate “get all ports”, is not supported.

Description This operation returns the specified provides ports.

	Name	Type	Description
Parameters	portConnections	Connections	Passed in is a sequence of connectionIds and names of the requested provides port. Returned is additionally the object references of the requested provides ports.

	Type	Description
Return	None	
Exceptions	UnknownPort	Raised if any of the names are unrecognized
	OccupiedPort	Raised if the port specified by name can not accept the connection

Originator Application Factory, Domain Manager

<i> CF::PortAccessor
<ul style="list-style-type: none"> ◆ getProvidesPorts() ◆ connectUsesPorts() ◆ disconnectPorts()



Interface Specifics

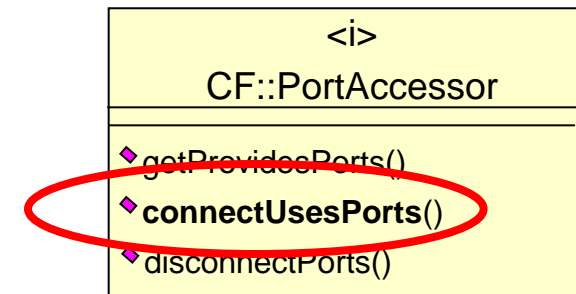
```
void connectUsesPorts(  
    in Connections portConnections )  
    raises( InvalidPort, OccupiedPorts );
```

Description	This operation supplies a component with a sequence of connection information
-------------	---

	Name	Type	Description
Parameters	portConnections	Connections	A sequence of connectionIds, uses port names, and provides port object references

	Type	Description
Return	None	
Exceptions	InvalidPort	Raised if the supplied provides port is invalid.
	OccupiedPort	Raised if the port specified by name can not accept the connection

Originator	Application Factory, Domain Manager
------------	-------------------------------------





Interface Specifics

```
struct DisconnectionType {  
    string connectionId;  
    string portName;  
};
```

Description	A structure that defines the information needed to disconnect a connection
-------------	--

	Name	Type	Description
Attributes	connectionId	string	The id of the connection
	portName	string	The name of the (uses or provides) port

```
typedef sequence <DisconnectionType> Disconnections;
```

Description	A sequence of ConnectionType structures.
-------------	--



Interface Specifics

```
void disconnectPorts(
    in Disconnections portDisconnections )
    raises( InvalidPort );
```

Note: A “zero” length input sequence, which means “disconnect all ports”, is supported on this call. Additionally, if “releaseObject” is called on a component, any ports not “disconnected” through this call should be released at that time.

Description

This operation releases a sequence of uses or provides ports from a given connection.

	Name	Type	Description
Parameters	portDisconnections	Disconnections	A sequence of connectionIds and (uses or provides) port names. A “zero” length sequence of disconnections indicates “release all ports”.

	Type	Description
Return	None	
Exceptions	InvalidPort	Raised if the connectionId specified is unknown.

Originator

Application Factory, Domain Manager

<i> CF::PortAccessor
<ul style="list-style-type: none"> ◆ getProvidesPorts() ◆ connectUsesPorts() ◆ disconnectPorts()



Interface Specifics

readonly attribute Components **registeredComponents**;

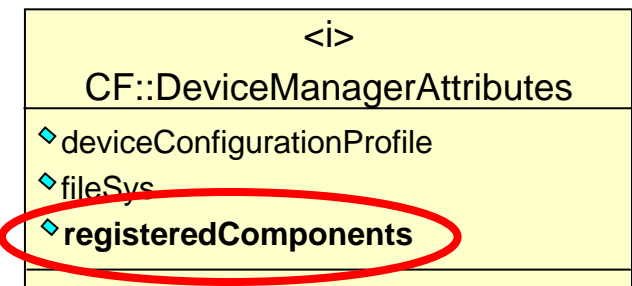
Description

This attribute returns a sequence of registered Components.

	Name	Type	Description
Attributes	registeredComponents	Components	A sequence of Components that have registered with this Device Manager.

Originator

External Management





Interface Specifics

```
struct ApplicationType{  
    string name;  
    string profile;  
    Application app;  
};
```

Description

A structure that defines the elements of an application.

	Name	Type	Description
Attributes	name	string	The user-friendly name of this application or the application created by this application factory. Equal to the <i>name</i> passed into the AppFactory <i>create</i> call.
	profile	string	Either the SAD filename or the SAD itself which represents this application or the application created by this application factory
	app	Object	The reference to the CF::Application

```
typedef sequence <ApplicationType> ApplicationSeq;
```

Description

A sequence of deployed applications



Interface Specifics

```
struct ApplicationFactoryType{  
    string name;  
    string profile;  
    ApplicationFactory appFactory;  
};
```

Description

A structure that defines the elements of an application factory

	Name	Type	Description
Attributes	name	string	The user-friendly name of this application or the application created by this application factory. Equal to the <i>softwareassembly</i> element <i>name</i> attribute of the SAD.
	profile	string	Either the SAD filename or the SAD itself which represents this application or the application created by this application factory
	app	Object	The reference to the CF::ApplicationFactory

```
typedef sequence <ApplicationFactoryType> ApplicationFactorySeq;
```

Description

A sequence of installed application factories



Interface Specifics

readonly attribute ManagerSeq **managers**;

Description

This attribute returns the Device Managers that have registered with this Domain Manager.

	Name	Type	Description
Attributes	managers	ManagerSeq	The Device Managers that have registered with this Domain Manager.

Originator

External Management





Interface Specifics

readonly attribute ApplicationSeq **applications**;

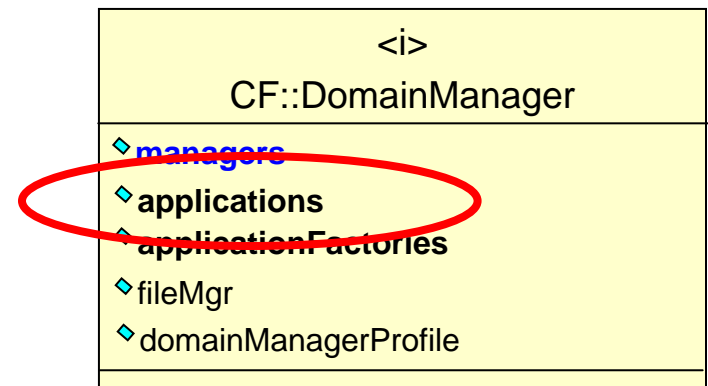
Description

This attribute returns the applications that have been deployed in this Domain

	Name	Type	Description
Attributes	applications	ApplicationSeq	The applications that have been created using AppFactories that are installed on this Domain Manager.

Originator

External Management





Interface Specifics

readonly attribute ApplicationFactorySeq **applicationFactories**;

Description

This attribute returns the Application Factories that are installed on this Domain Manager.

	Name	Type	Description
Attributes	applicationFactories	ApplicationFactorySeq	The Application Factories that are installed on this Domain Manager.



Originator

External Management



Interface Specifics

readonly attribute Components **registeredComponents**;

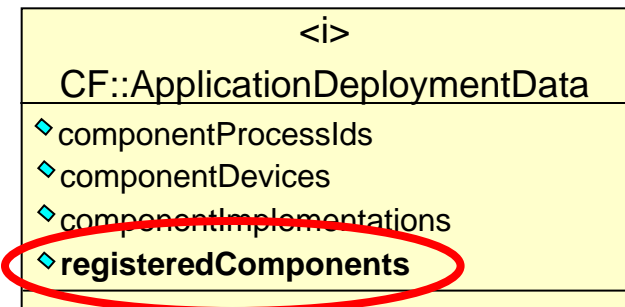
Description

This attribute returns a sequence of registered application components.

	Name	Type	Description
Attributes	registeredComponents	Components	A sequence of Components that have registered with this Application or AppFactory during instantiation.

Originator

External Management





Domain Profile Specifics

- **Remove Naming Service**

- Remove *namingservice* from *findby* and *findcomponent*

```
<!ELEMENT findby  
    ( namingservice + domainfinder )>
```

```
<!ELEMENT findcomponent  
    ( componentresourcefactoryref + namingservice )>
```

- **Make *findcomponent* optional**

- Only needed for ResourceFactory behavior

- **DeviceManagers making port connections**

- Need to have some words that allow (but not “require”) DeviceManagers to perform intra-DCD connections
 - E.g. DomainManager may only have to connect components that weren’t already connected via its DeviceManagers
 - Maybe put this in a User Guide

- **Passing more information on registration to avoid distributed parsing**

- E.g. DeviceManagers could pass parsed DCD information to DomainManagers upon registration to alleviate DomainManagers from parsing DCDs
- Decided to leave this as something for the SCA Extensions where an alternate set of registration interfaces could be defined