

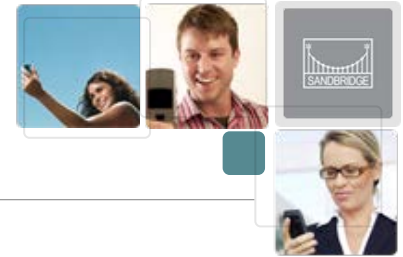


# Software Solution for IEEE 802.11 g Receiver

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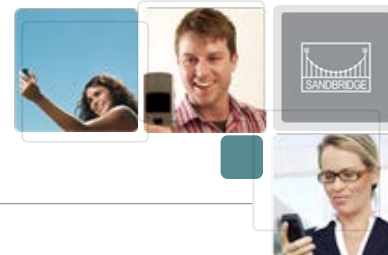


# Agenda

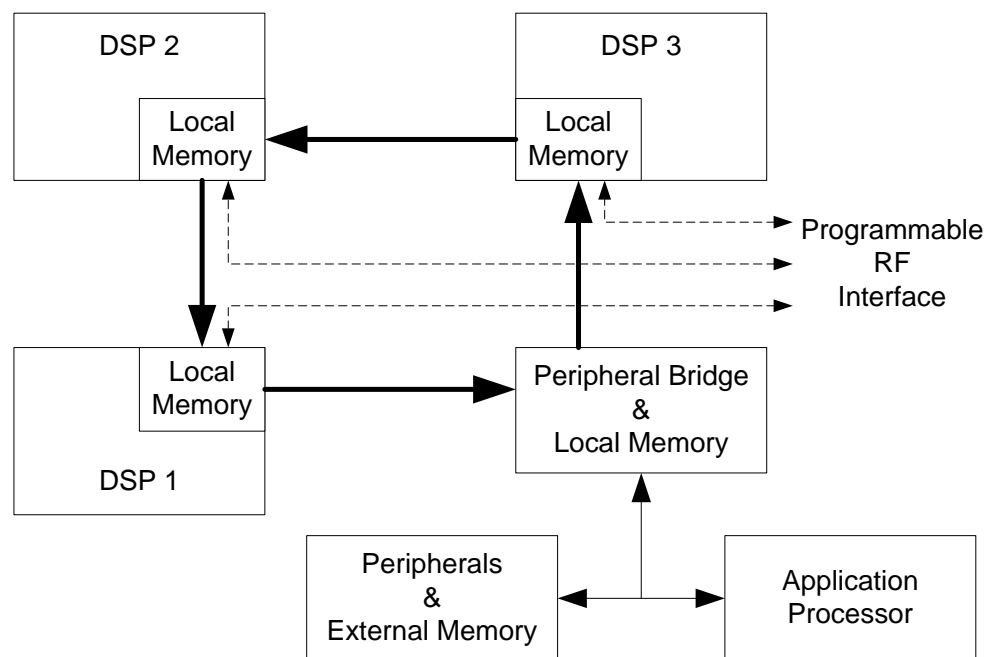


- ⌘ Sandbridge Sandblaster® SB3500 SoC
- ⌘ Wireless LAN IEEE 802.11g
- ⌘ Equalization for OFDM mode signal
  - Zero forcing equalizer (ZF)
  - Implementation and results
- ⌘ Equalization for CCK mode signal
  - Linear minimum mean squared error equalizer (LMMSE)
  - Least mean square equalizer (LMS)
  - Decision feedback equalizer (DFE)
  - Equalizer performance comparison
  - Implementation results
- ⌘ Summary

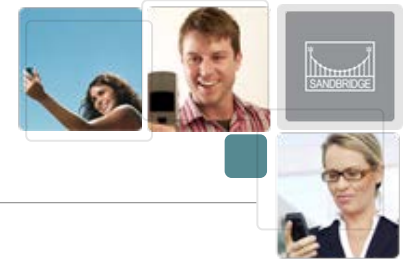
# Sandbridge Sandblaster® SB3500 SoC



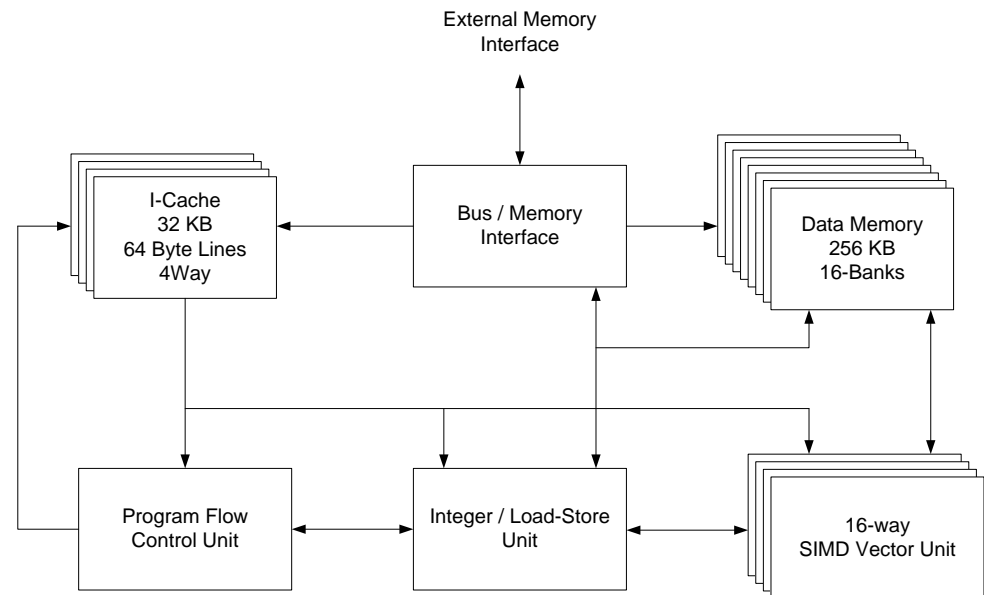
- ❖ High performance, multi-threaded, low power design for convergence devices
- ❖ 3 Sandblaster extended DSP cores
  - Interconnected by uni-directional ring
- ❖ Integrated ARM 9 applications processor
- ❖ AMBA bus contains external memory, peripherals and application processor
- ❖ Programmable RF interface
  - Up to 240 million samples per second
- ❖ Integrated device power management
- ❖ Peripheral interfaces – LCD, camera, keypad, smartcard, USIM (universal subscriber identity module) , USB



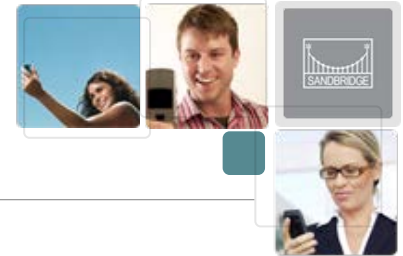
# Sandblaster<sup>®</sup> Extended DSP Core



- ❖ Unique combination of SIMD vector, parallel reduction and RISC-based integer unit
- ❖ 4 hardware thread processing units per DSP – 150 MHz each
- ❖ 256KB internal memory, 32KB Instruction cache
- ❖ 16-way 16-bit SIMD vector unit and parallel reduction
- ❖ Special instructions for FFT, Viterbi, Turbo decoding, Galois field operations
- ❖ One DMA engine per thread capable of block, scatter, gather data transfer



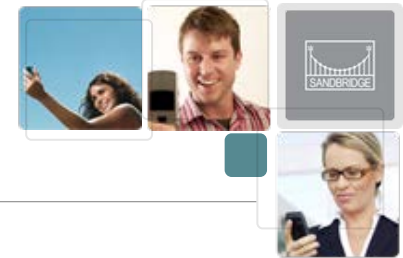
# Wireless LAN IEEE 802.11g



- ⌘ Widely used standard for wireless local area networks
- ⌘ Modes of operation and respective equalization algorithms
  - OFDM mode
    - Zero forcing equalizer in frequency domain
  - Direct Sequence Spread Spectrum mode – DSSS
    - No equalization necessary (not discussed further)
  - Complementary Code Keying mode – CCK
    - LMMSE equalizer
    - LMS equalizer
    - DFE equalizer
- ⌘ Paper discusses equalization block implementations on SB3500

# OFDM Mode Equalization

## - Zero Forcing Equalizer



### ❑ Frame structure

- Cyclic prefix transforms linear convolution into circular convolution
- Cyclic prefix prevents ISI

### ❑ Baseband signal model

$$y_n = \sum_{l=0}^L h_l x_{n-l} + v_n, n = 0, 1, 2, \dots$$

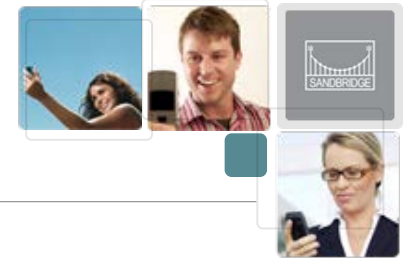
$$Y_f = H_f X_f + V_f$$

### ❑ Frequency domain zero forcing equalizer

$$Z_f = Y_f / H_f$$

# OFDM Mode Receiver

## - Implementation & Results



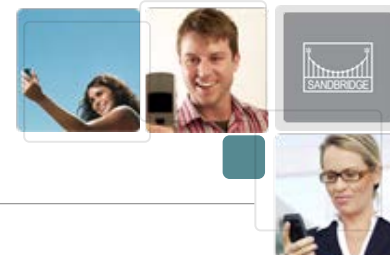
- ❑ 5 threads used for WLAN receiver operating at 54 Mbps.
- ❑ One thread performs CFO (carrier frequency offset) removal, FFT, channel equalization, de-mapping, de-interleaving

	Number of instructions/symbol (4usec)	MHz
CFO	20	5.00
FFT	90	22.50
Channel equalization	13	3.25
De-mapping	100	25.00
<b>Total</b>	<b>223</b>	<b>55.75</b>

- ❑ De-interleaver implemented using scatter DMA, operates in background

# CCK Mode Equalization

## - LMMSE Equalizer



- LMMSE Equalizer uses preamble to compute linear filter coefficients and then filters the data symbols to reduce the effect of ISI
- Vector form of the baseband signal:

$$\bar{y} = \bar{H}\bar{x} + \bar{v} \quad \bar{H} = \begin{pmatrix} h_0 & h_1 & \cdots & h_L & & 0 \\ & h_0 & h_1 & \cdots & h_L & \\ & & \ddots & & & \ddots \\ 0 & & & h_0 & h_1 & \cdots & h_L \end{pmatrix}$$

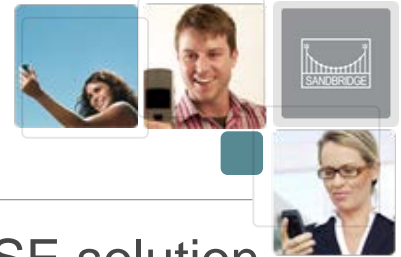
- LMMSE filter model

$$\bar{w}_{\text{LMMSE}} = \arg \min_w E\{\|\bar{w}^H \bar{y} - x_n\|\} = (\bar{H}\bar{H}^H + \sigma^2 \bar{I})^{-1} \bar{h}_a$$

- Matrix inversion performed once every frame



# CCK Mode Equalization - LMS Equalizer



- Uses stochastic gradient algorithm to approximate MMSE solution
- Filter output

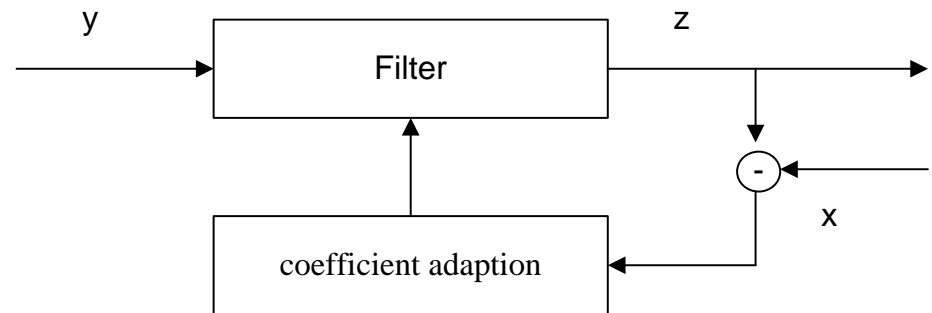
$$z_n = \bar{y}^T(n) \bar{w}(n)$$

- Error estimation in adaptation block

$$e_n = x_n - z_n$$

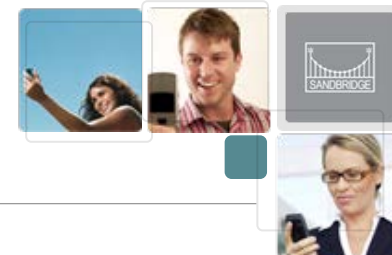
- Coefficient adaptation

$$\bar{w}(n+1) = \bar{w}(n) - \mu e_n \bar{y}(n)$$

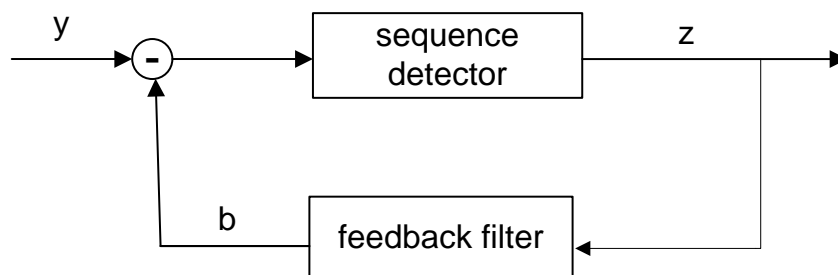


# CCK Mode Equalization

## - DFE Equalizer



- ❖ Non-linear equalizer removes ISI caused by preceding symbols



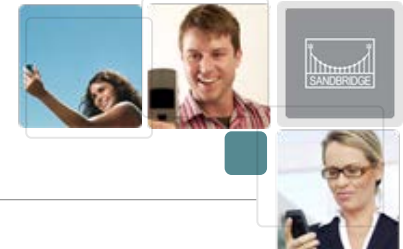
- ❖ Sequence detector detects one CCK symbol
- ❖ Feedback filter reconstructs ISI of the preceding symbols

$$b_{k+1} = \sum_{i=1}^k z_{k-i} h_{i+1}$$

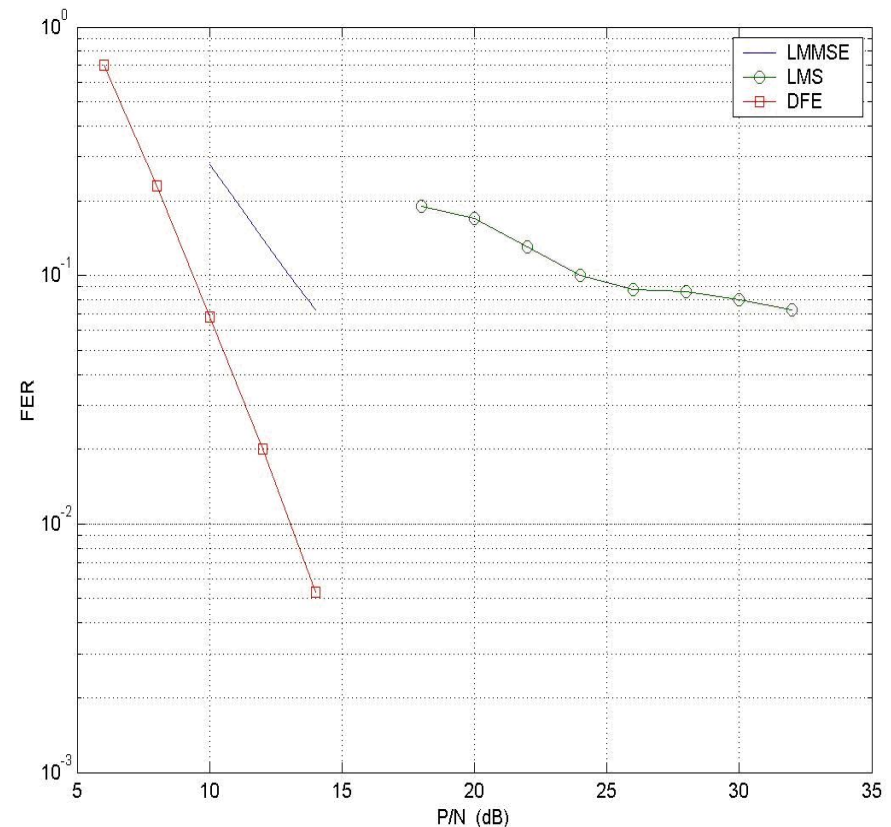
- ❖ Reconstructed ISI removed from received signal before detector

# CCK Mode Equalization

## - Performance Comparison

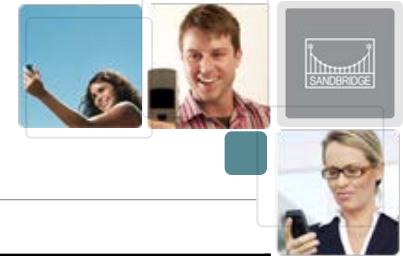


- ❖ Performance of equalizers at data rate of 11 Mbps
- ❖ Channel delay profile of 50ns RMS delay
- ❖ Convergence of LMS varies with channel conditions



# CCK Mode Equalization

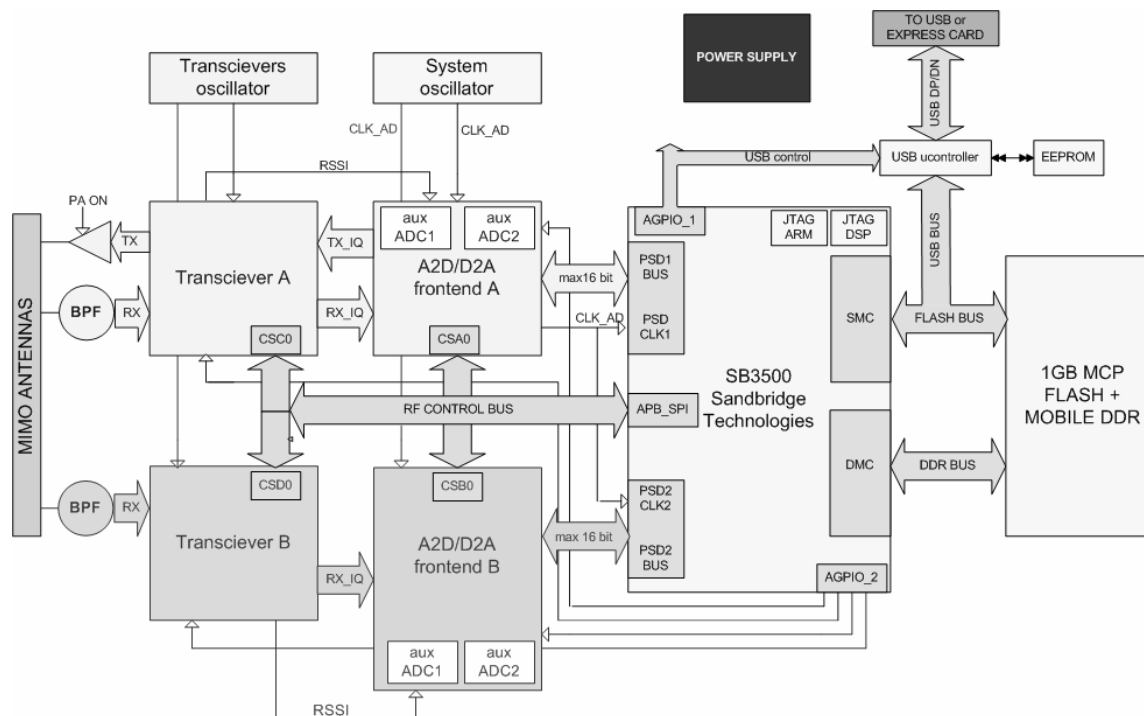
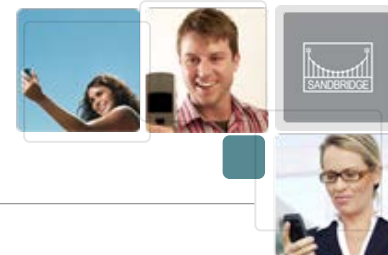
## - Implementation & Results



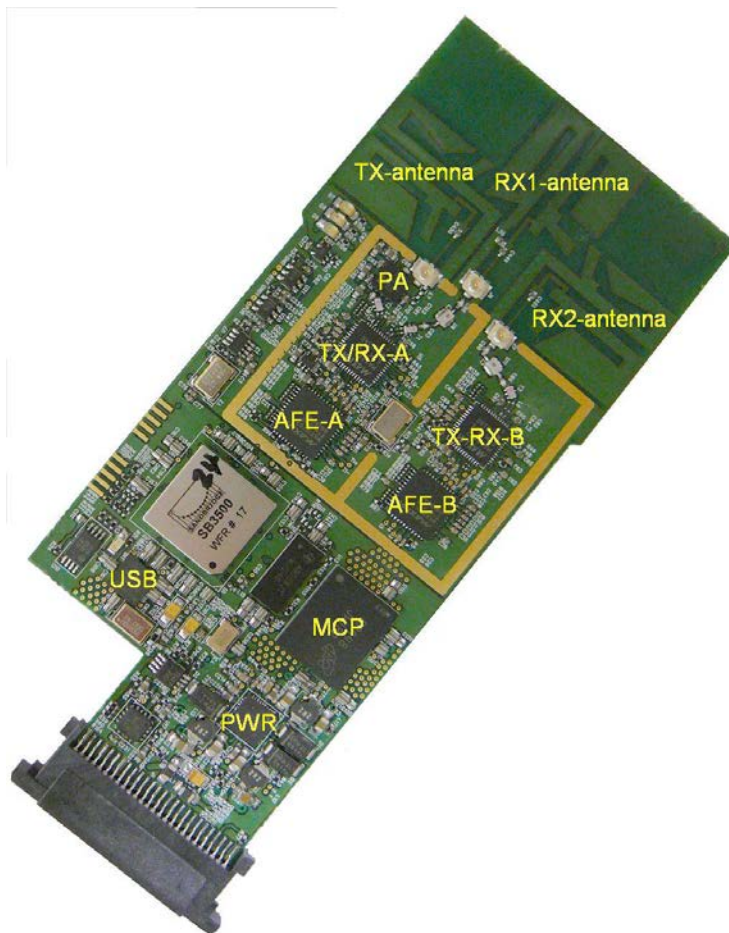
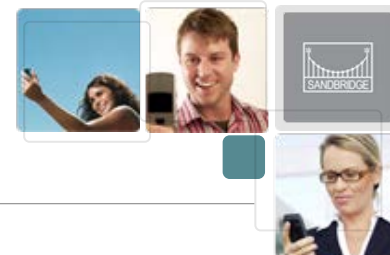
	Number of threads	MHz
LMS	Less than 1 SB3500 thread	56.37
LMMSE	Less than 1 SB3500 thread	56.37*
DFE	Less than 1 SB3500 threads	123.00

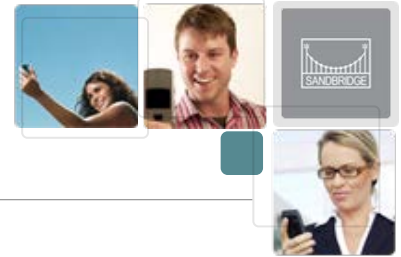
- \* Computation of LMMSE equalizer coefficients require a 16 x 16 matrix inversion once every frame during preamble and header symbols. (it includes FIR only)
- ❑ Overhead of matrix inversion for LMMSE coefficient computation is 537 MHz (requires approx 1 SB3500 DSP core). Needs to be performed only once every frame
- ❑ DFE equalizer numbers contain the CCK demodulation

# SDR Platform



# PCI-E CARD





## Conclusions

- Discussed different IEEE 802.11g equalizer implementations on the Sandblaster SB3500
- IEEE 802.11g physical layer can be implemented with four SB3500 DSP threads (33% utilization on SB3500 chip) for CCK mode
- IEEE 802.11g physical layer can be implemented with five SB3500 DSP threads (42% utilization on SB3500 chip) for OFDM mode
- SB3500 suitable for implementing multi-mode receiver