

**INSTITUT D'ÉLECTRONIQUE ET
DE TÉLÉCOMMUNICATIONS
DE RENNES**



**A
simulation-based
approach
for
performance evaluation
of
sdr baseband
architectures**

**Brussels, Belgium
28th June, 2012**



UNIVERSITÉ DE NANTES



- **Trends in the field of radio communication**
 - Mobile devices with more and more wireless interfaces, user applications and adaptation capabilities
 - Parallel architectures clustered by application category to implement mobile terminals

- **Goal of our work**
 - To facilitate performance evaluation of SDR baseband architectures

- **Objectives of this presentation**
 - To propose simulation-based approach to analyze and compare the growing number of potential architectures
 - To illustrate benefits of this approach with a realistic adaptive multi-service system

➤ **Specification design step**

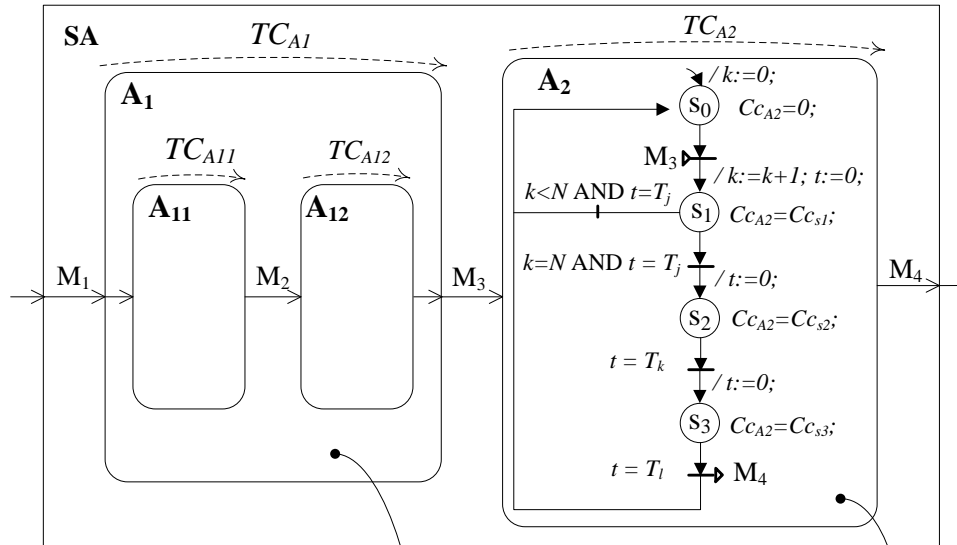
- Definition of the system properties and its performance requirements
- Executable model to evaluate and compare performances of candidate architectures

➤ **Fundamental criteria to respect**

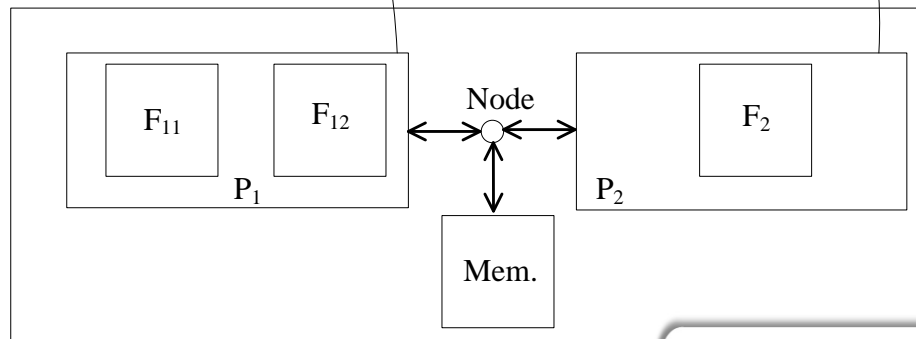
- Quick-to-develop and lightweight to decrease modeling effort of the designer
- Accuracy and simulation speed for different use cases

➤ Performance evaluation of system architectures

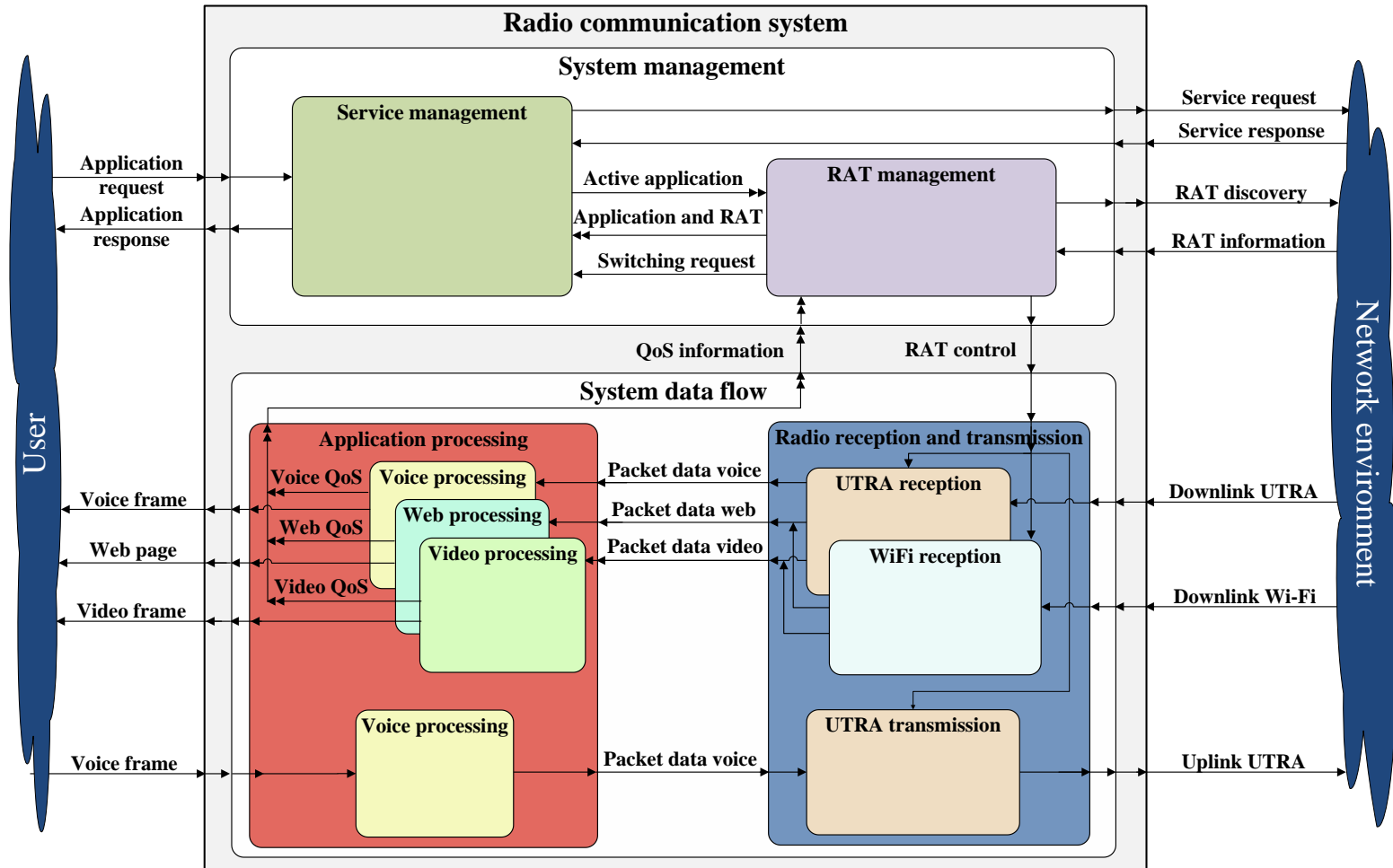
Performance model of system architecture



Considered system architecture



- Activity diagram of an adaptive multi-standard and multi-application system and its environment



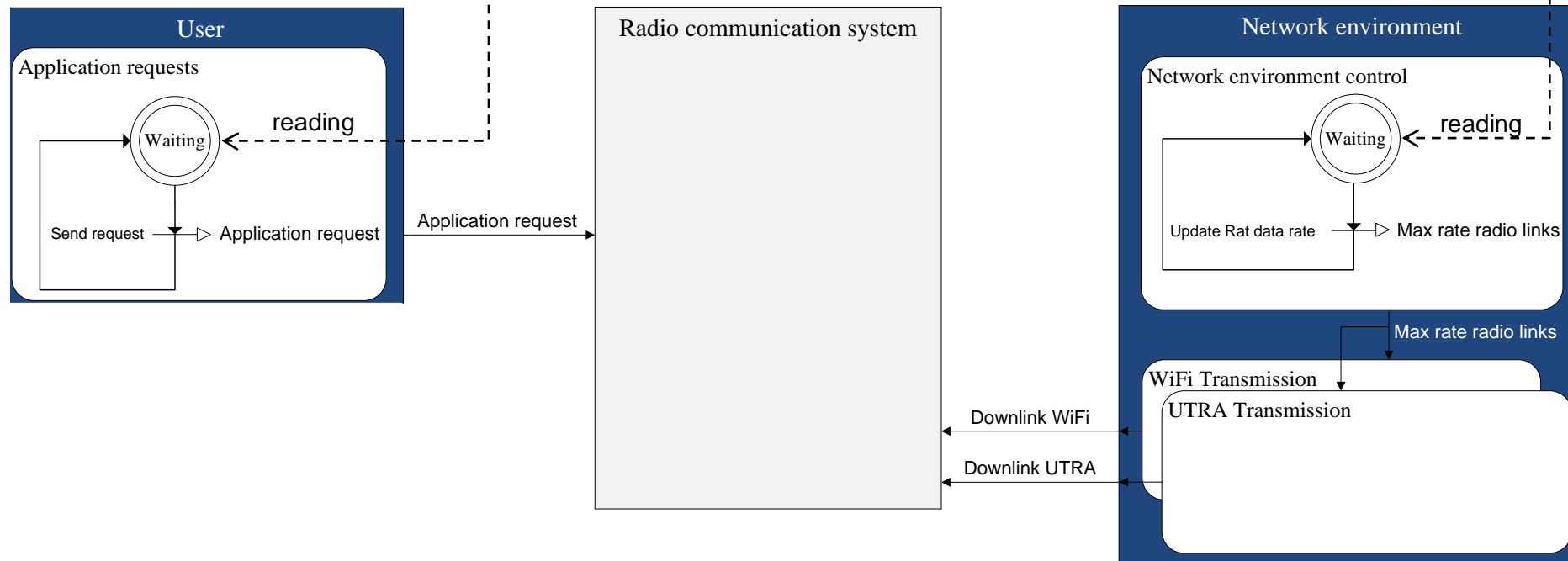
➤ Modeling technique based on scenario files

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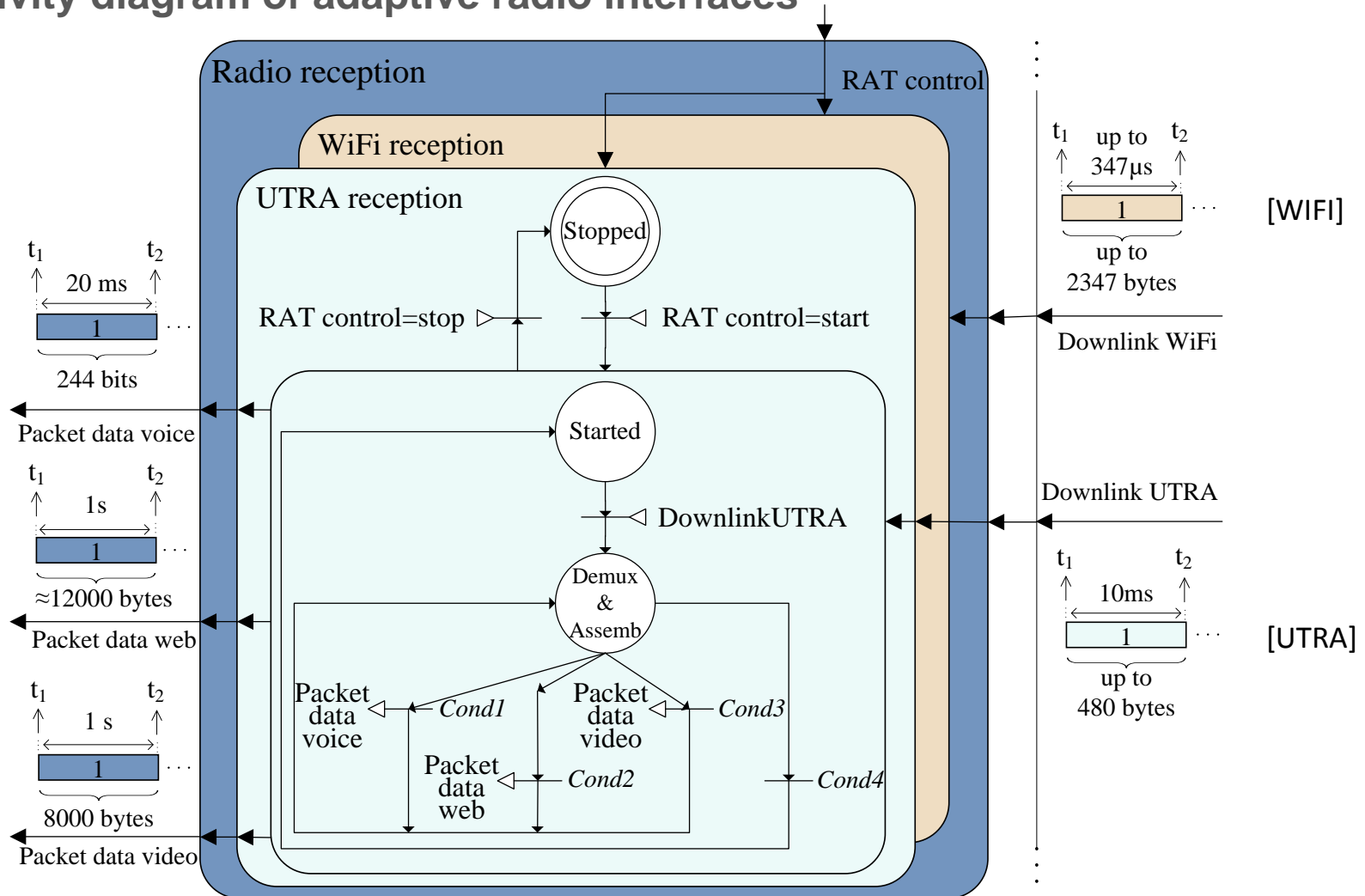
scenarioUser.dat
1 1 s VoiceCall Start ----->
2 15 s WebSession Start
3 16 s VideoStreaming Start
4 2 s WebSession Stop
5 25 s VideoStreaming Stop
6 5 s VoiceCall Stop
    
```

```

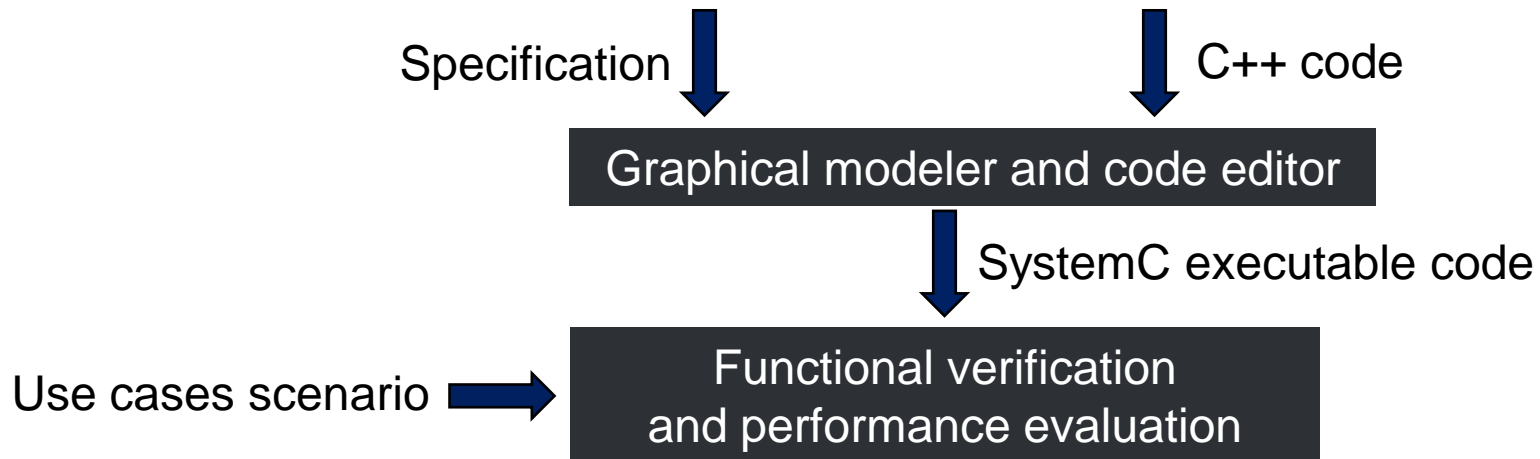
scenarioNetwork.dat
1 1 ms UTRAN 384----->
2 30 s WLAN 1500
3 9 s UTRAN 130
    
```



➤ Activity diagram of adaptive radio interfaces

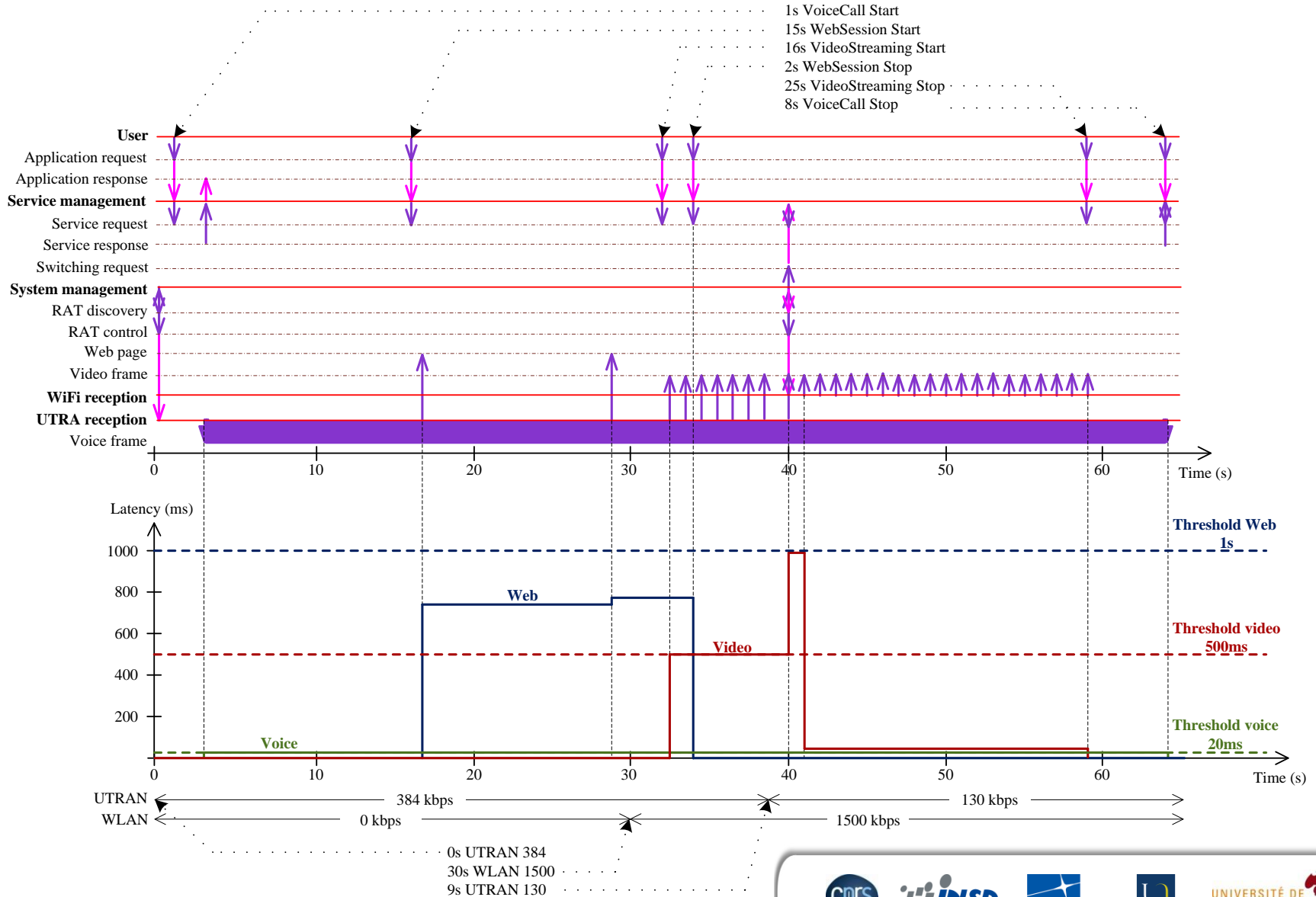


- Graphical modeler and ANSI C/C++ code editor to capture the performance model
- Generation of executable SystemC code from capture model



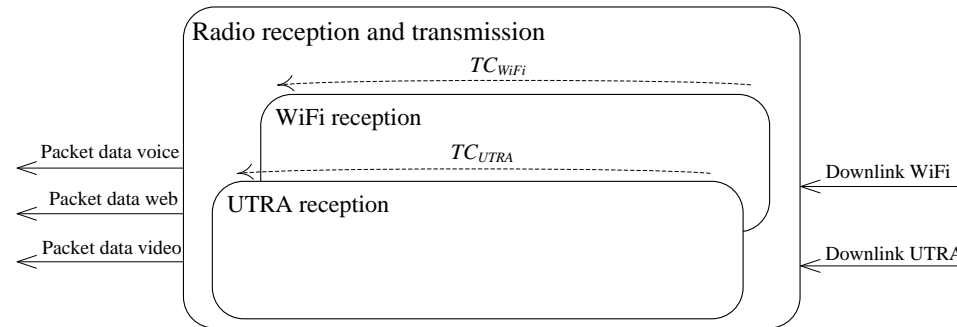
- Simulation of the executable SystemC program according to complex use case scenarios
 - Evaluation of real time performances
 - Evaluation of the expected ressources

Temporal behavior analysis of the system

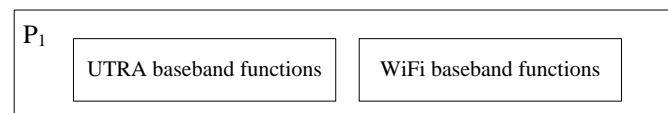


- **Studied architecture to perform baseband processing related to activities UTRA and WiFi reception**
 - Architecture based on a set of dedicated hardware resources
 - Performance model express computational complexity per time unit each function causes on the resources when executed

Performance model of radio reception and transmission architecture

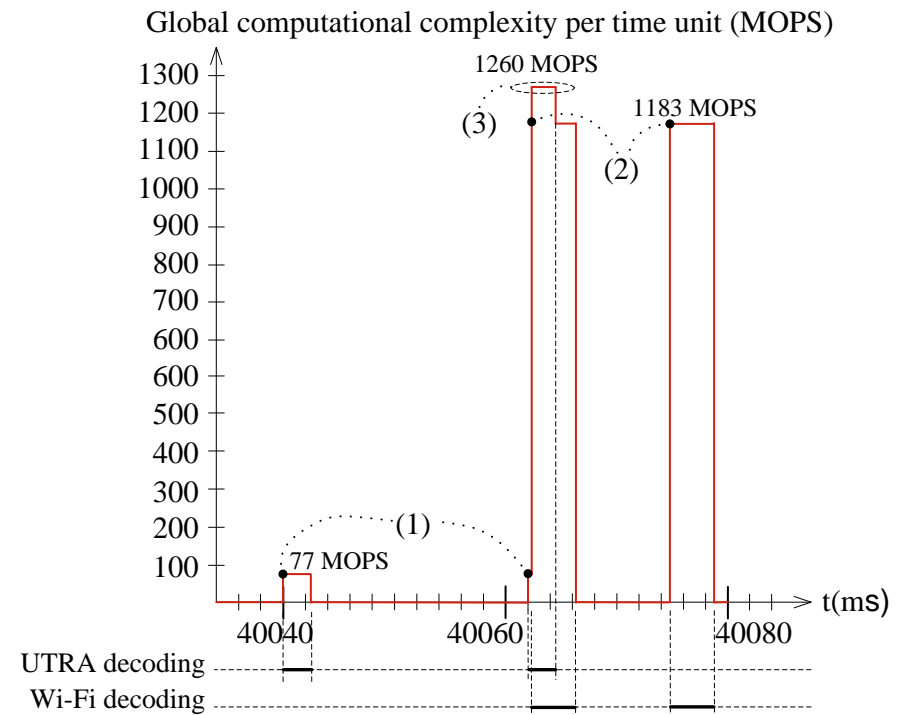


Studied architecture



➤ Evolution in time of the required computational complexity per time unit (in MOPS) for UTRA and WiFi decoding

- Observation for studied architecture and operating scenario considered
- Maximal computational complexity per time unit observed
- Resource utilization of P_1



➤ Sum-up

- Simulation-based approach and modeling technique to evaluate efficiently performances of candidate SDR baseband architectures
- Simulate easily multiple complex use cases
- Study dynamic and non deterministic effects in the architecture model

➤ Further work

- Validation of estimates providing by simulation
- Applying the same modeling principle to other non functional properties such as dynamic power consumption

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